

Emerging Methods of Computing

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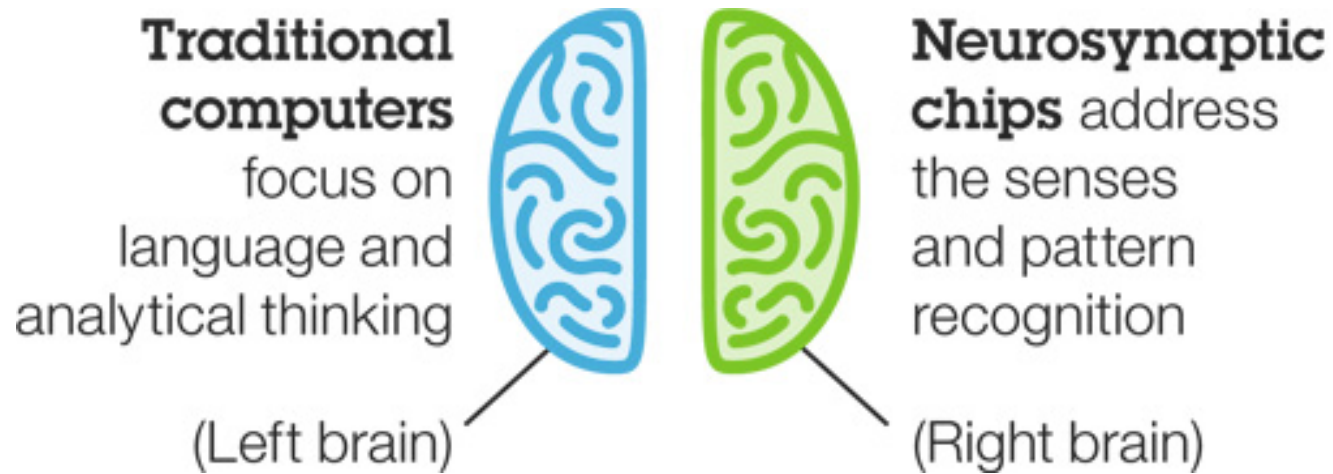
Politecnico di Torino

University of Sevilla

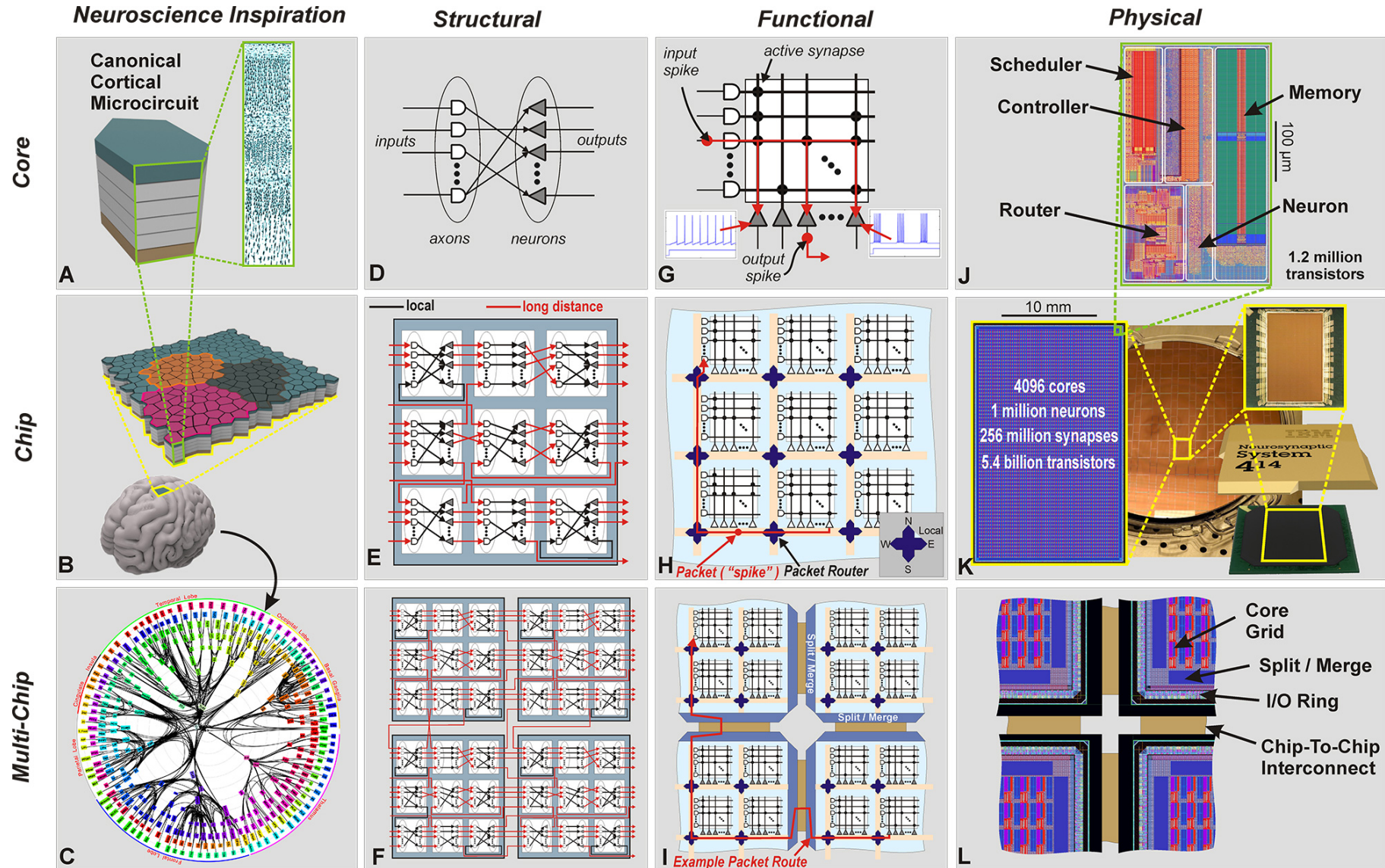
Chair: Yusuf Leblebici, EPFL



Emerging Methods of Computing

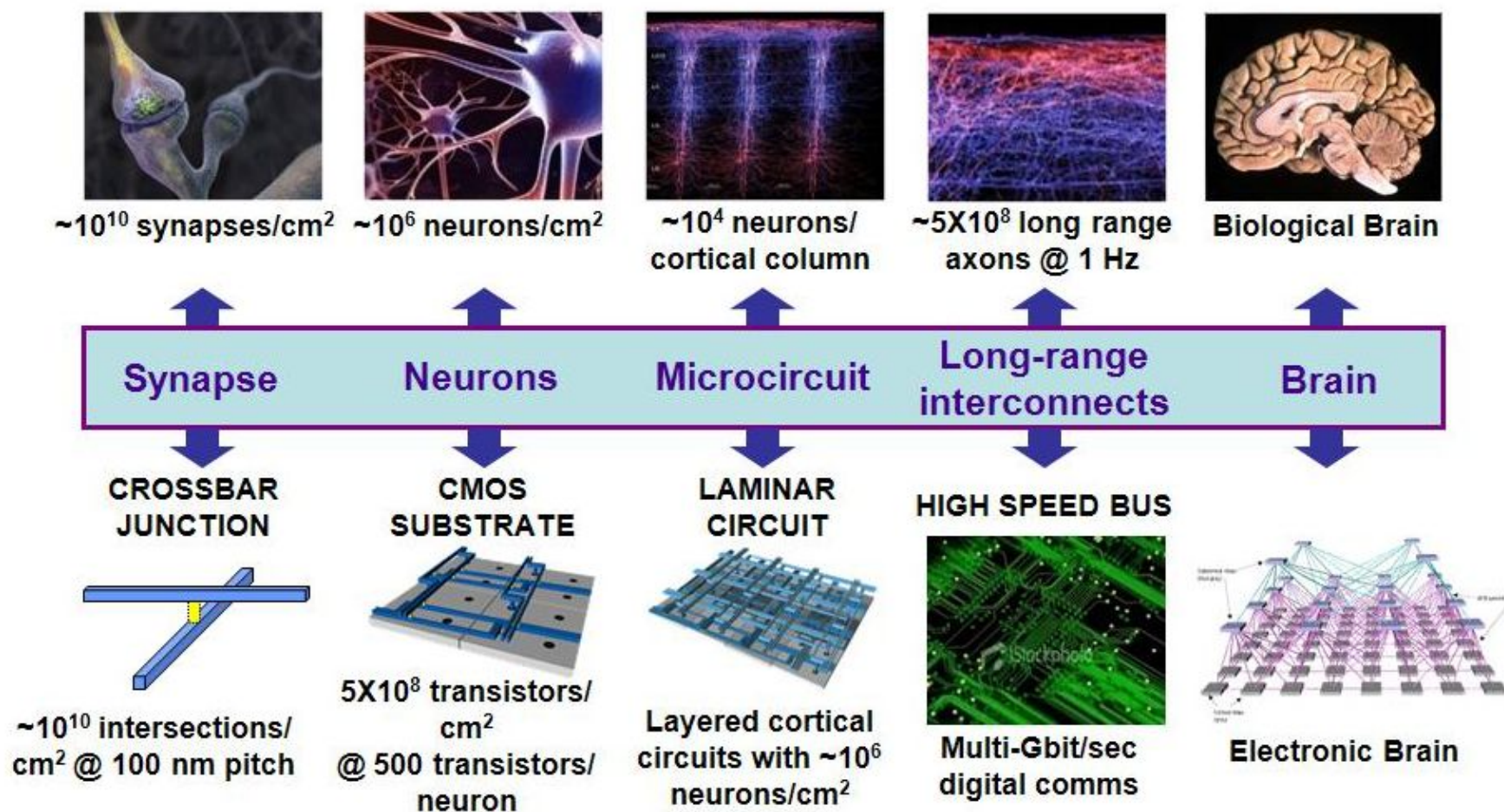


?



A million spiking-neuron integrated circuit with a scalable communication network and interface
Science 8 August 2014: Vol. 345 no. 6197 pp. 668-673

From brains to machines



Source: DARPA Synapse project

Architectures

Parallelism

Memory Bandwidth

3D Integration

Heat Management

...

Luca Benini

ETHZ



Ultra-low power computational sensing for next generation "Internet of Everything" platforms

Luca Benini

IIS-ETHZ & DEI-UNIBO



Data of the Internet of Things

BrontoByte

The digital universe
of tomorrow 10^{27}

ZettaByte

In 2016 1.3 ZB will
cross our digital networks daily 10^{21} **How much energy to process (1 op. per Byte) one BB?**

PetaByte

The CERN LHC
generates 1 PB per second 10^{15}

GigaByte

 10^9 10^6

MegaByte

 10^{12} TeraByte - every day 500 TB
of data is added on Facebook 10^{18}

ExaByte

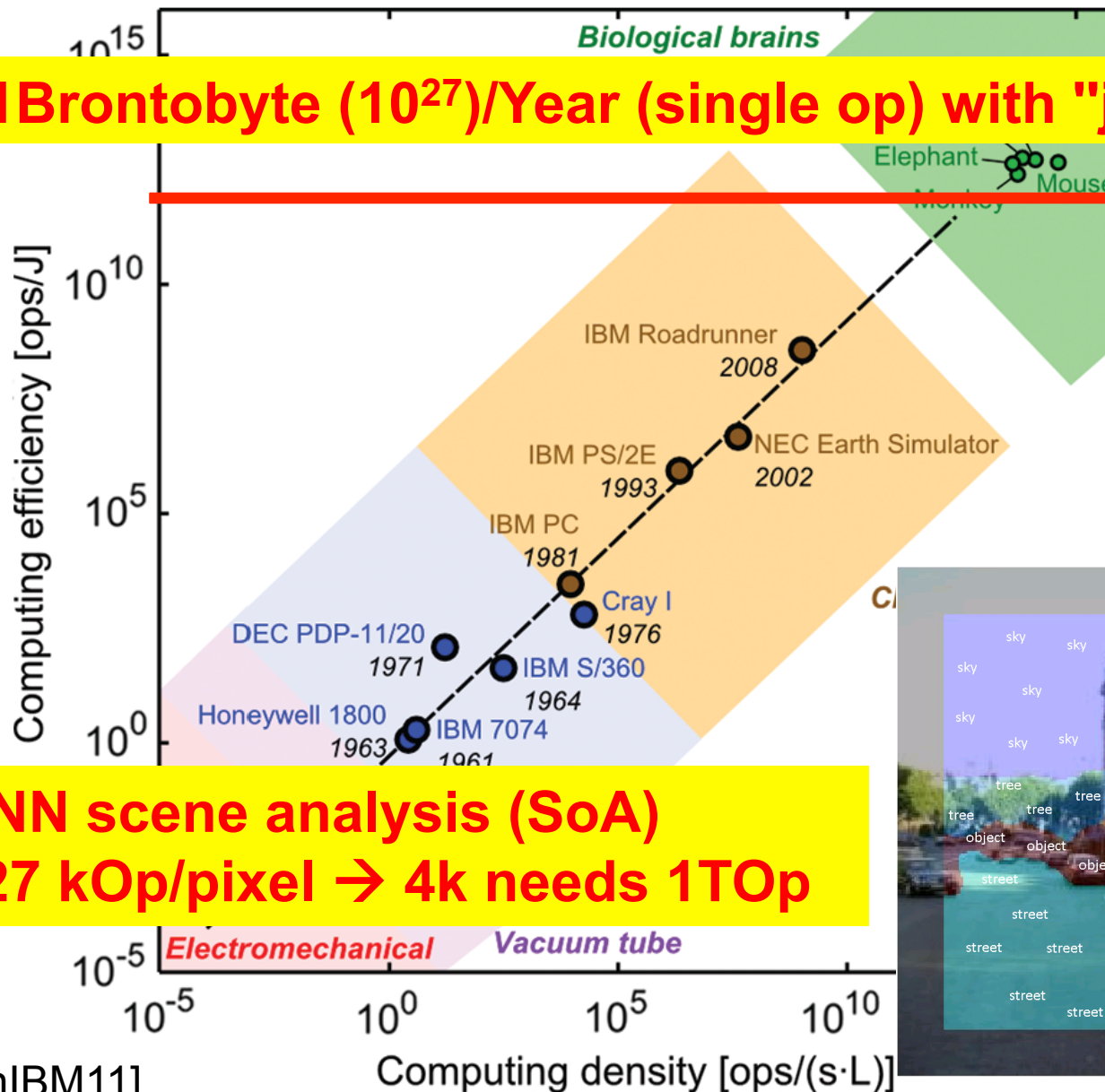
At the moment, every day 1 EB of data is created on the internet.
That is the equivalent of 250 million DVD's
The Square Kilometer Array Telescope will produce around 1 EB per day. 10^{24}

YottaByte

The digital universe today:
250 trillion DVD's

How efficient?

1 Brontobyte (10^{27})/Year (single op) with "just" ≈ 10 MW!

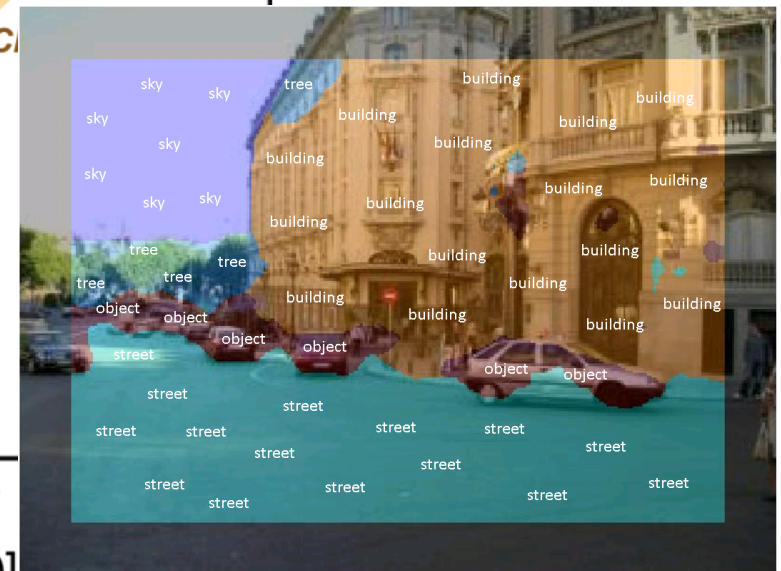


10^{12} ops/J

1 pJ/op

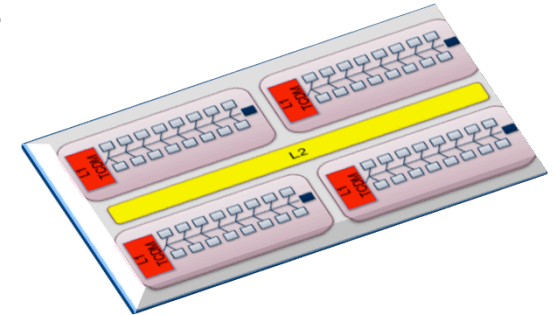
1 GOPS/mW

CNN scene analysis (SoA)
127 kOp/pixel $\rightarrow$ 4k needs 1TOp



pJ/op is traditionally the target of ASIC + uCntr

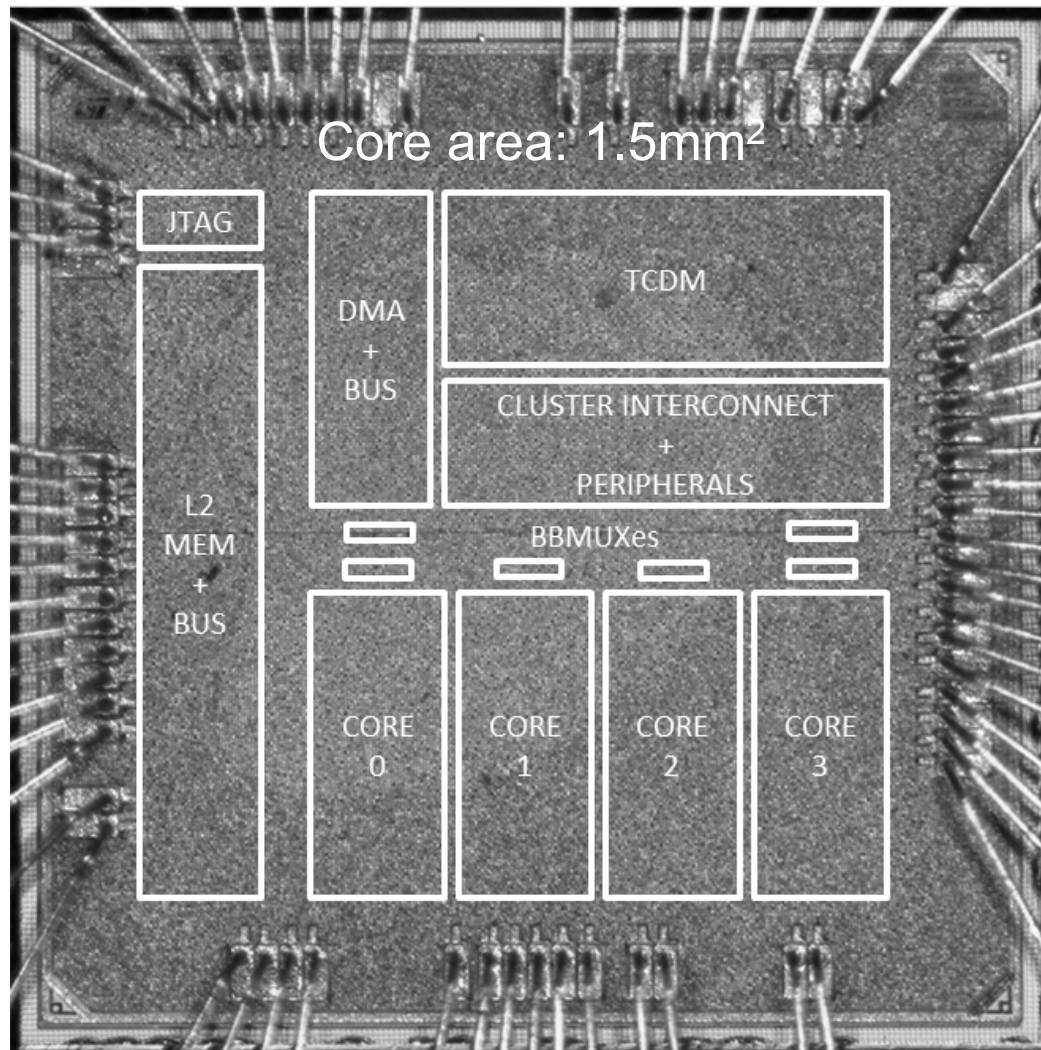
- ➔ Scalable: many-core + heterogeneity
- ➔ Programmable: OpenMP, OpenCL, OpenVX
- ➔ Open: **Software & HW**  **OpenCores**
www.opencores.org
- ➔ **Best-in-class LP silicon technology (partner foundries!)**



4 Strategic areas



- 1.** Near-threshold operation
- 2.** Instant-on-circuits
- 3.** Heterogeneous Architecture
- 4.** Volume (3D) integration

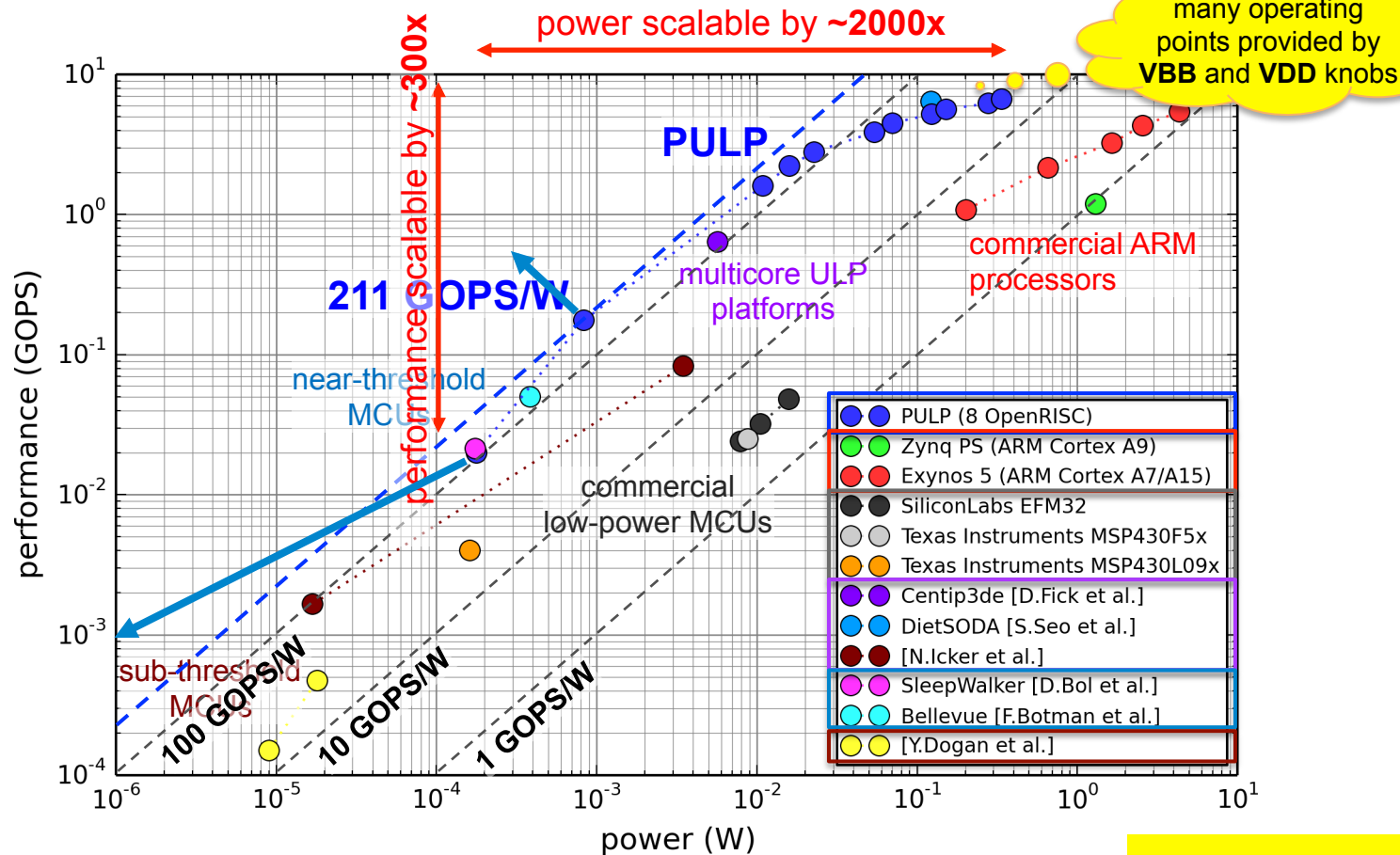


First Multi-core chip in 28nm RVT FDSOI (STM free silicon program)

- 4 Open RISC Cores
- 6 Dynamically controllable Body Bias islands.
- Both Reverse and Forward Body Bias
- Functional 0.45V – 1.20V
- Tested and Characterized (July-August 14)

First-time Good silicon

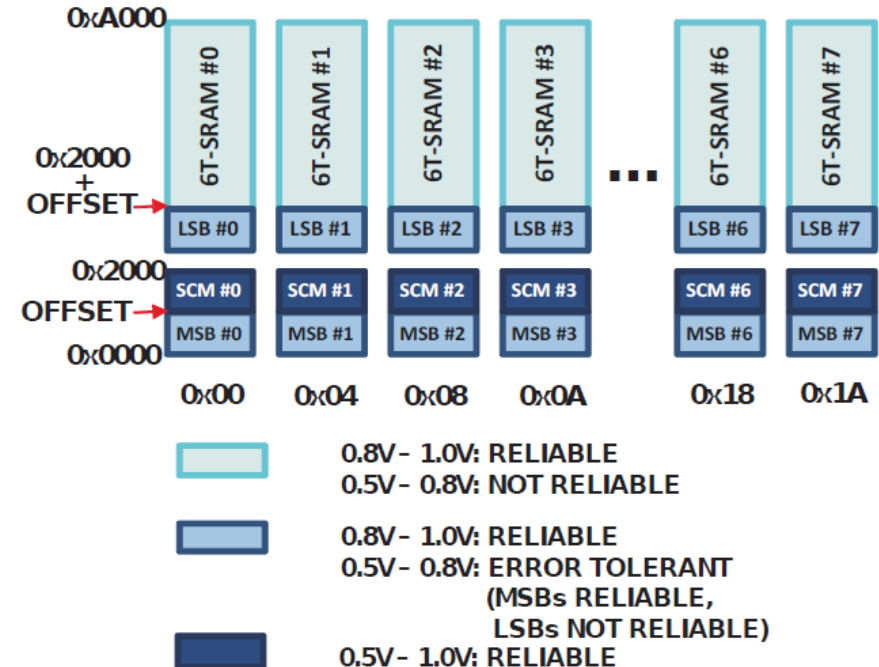
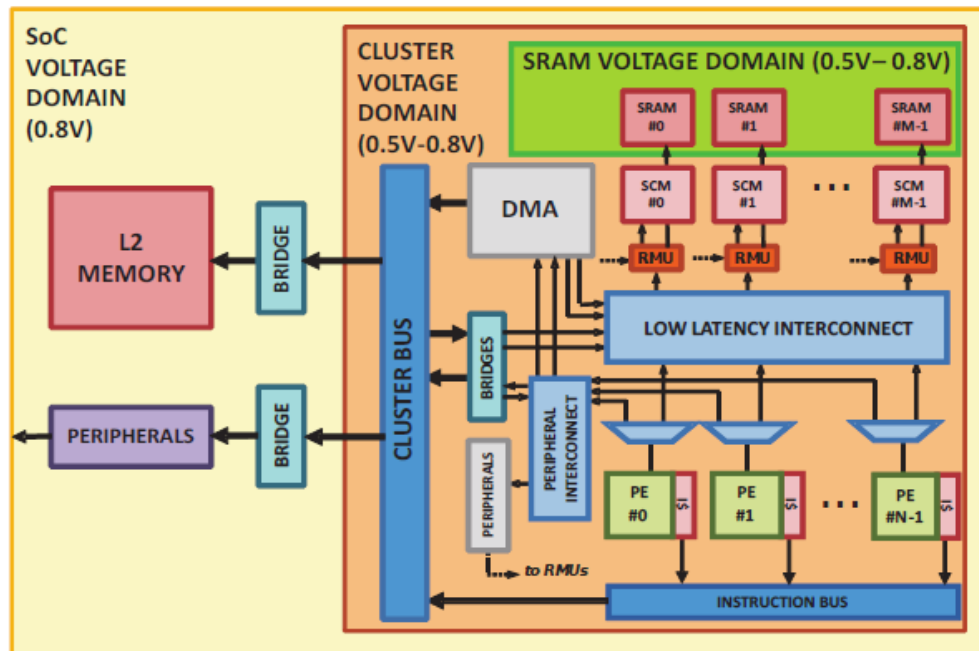
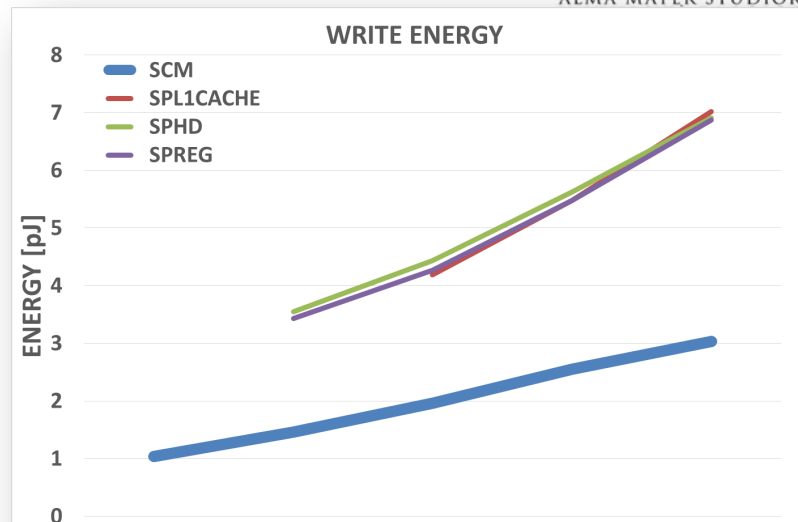
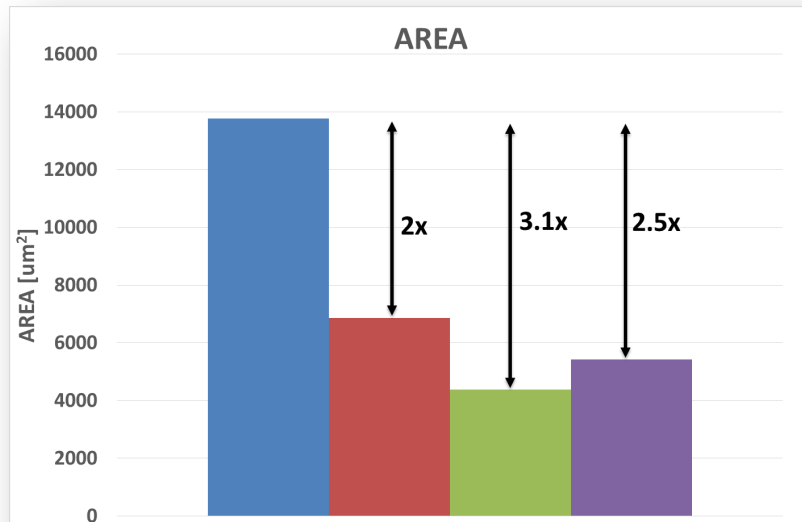
PulpV2 - Getting closer



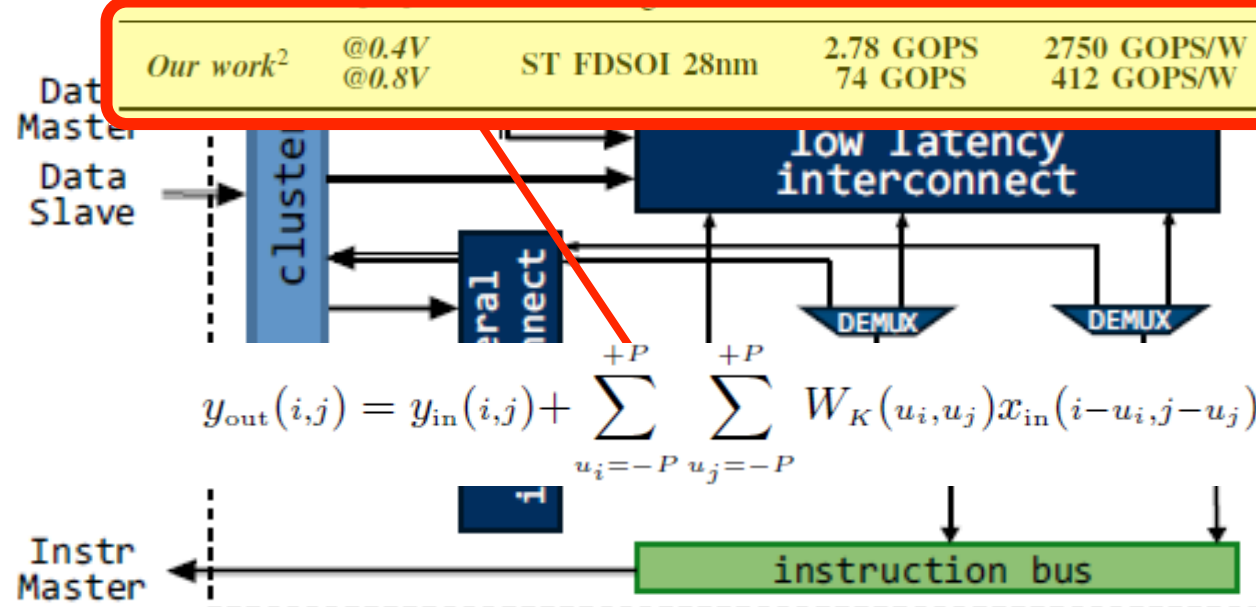
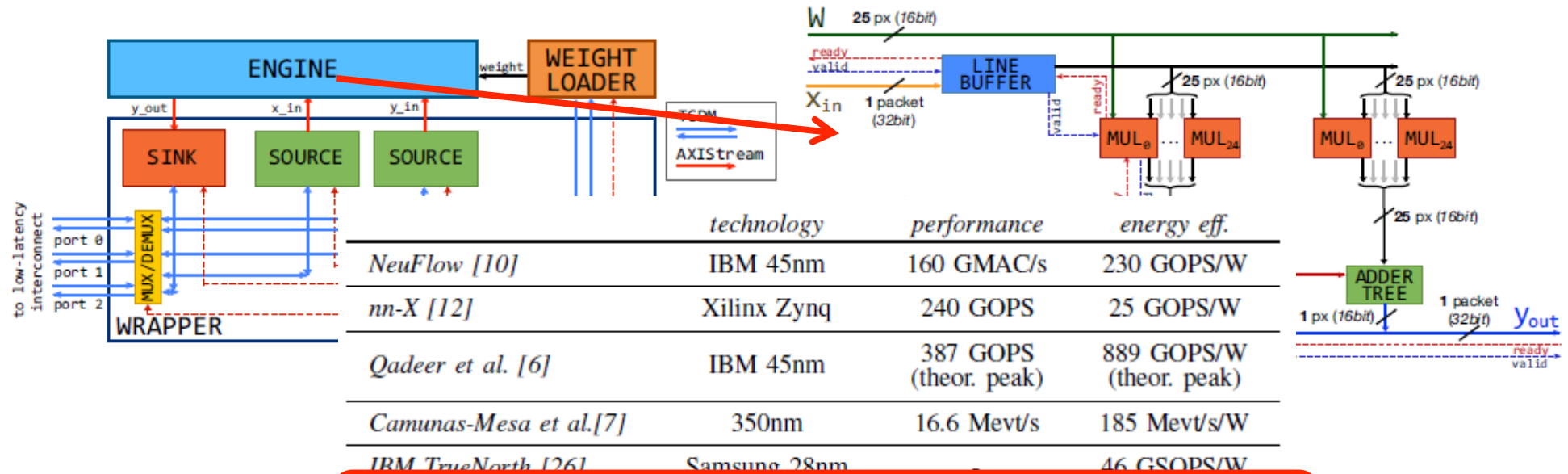
How to close the
x5 gap?

How to extend
the range to sub
MOPS?

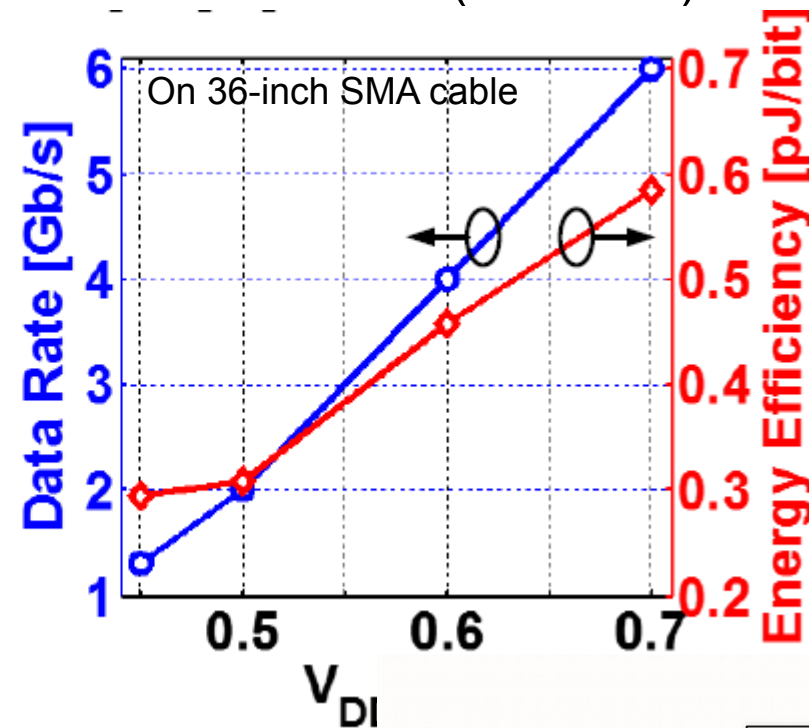
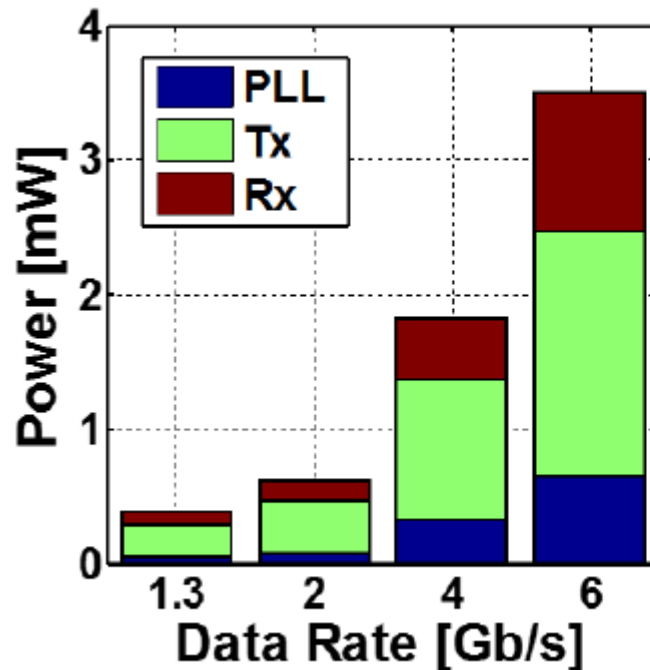
Hybrid + Approximate Memory



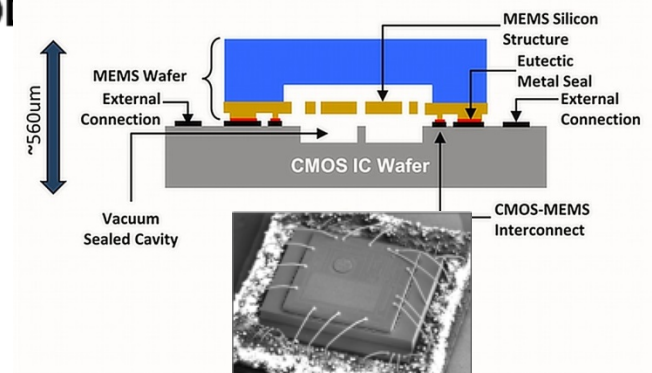
Neural Processing Accelerator



- A 0.45-0.7V 1-6Gb/s 0.29-0.58pJ/bit Source Synchronous Transceiver Using Automatic Phase Calibration in 65nm CMOS (0.15mm²)



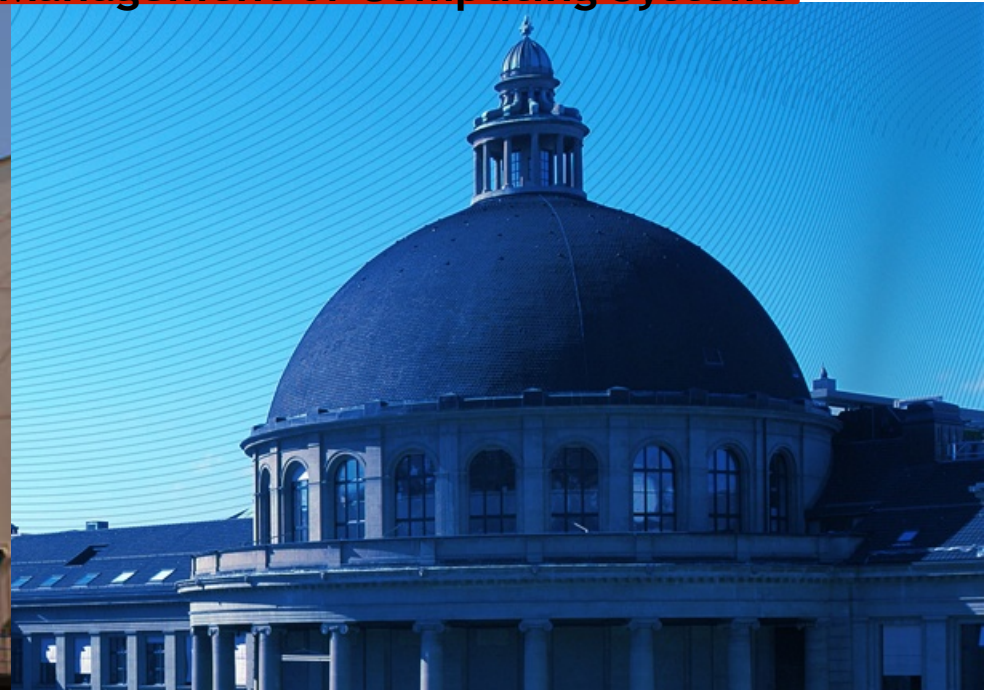
- 1GBps @ 2mW – one IO word every cycle at 250MHz – SIP+die stacking option for large+low cost **memories + sensors** becomes viable



Thank you!



European Research Council

Multithermand AdG**Multiscale Thermal Management of Computing Systems**

Wayne Burleson

University of Massachusetts



From Nano to Exa: Re-thinking Data Representations and Data Movement

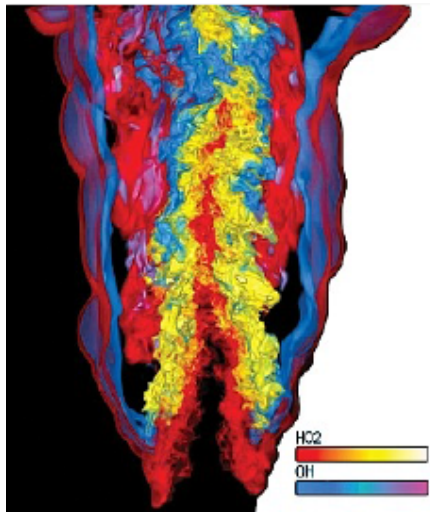


Image courtesy US Dept of Energy

Wayne Burleson
U. Massachusetts, Amherst
AMD Research, Boston



Image courtesy nlp.stanford.edu

Energy-efficient computing across scales, DARPA

The UHPC* Challenge

**DARPA, Ubiquitous HPC Program*

20MW, Exa



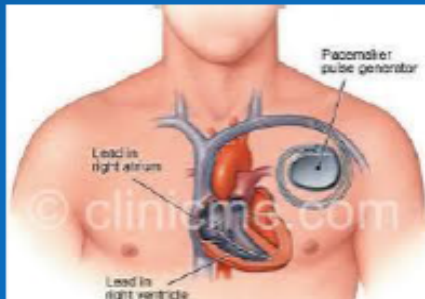
20KW, Peta

20W, Tera



20 pJ/Operation

20 μ W, Mega



20 mW, Giga

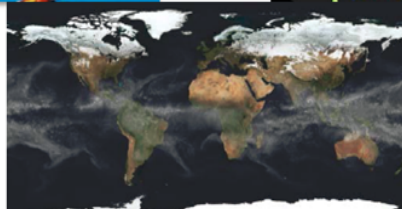
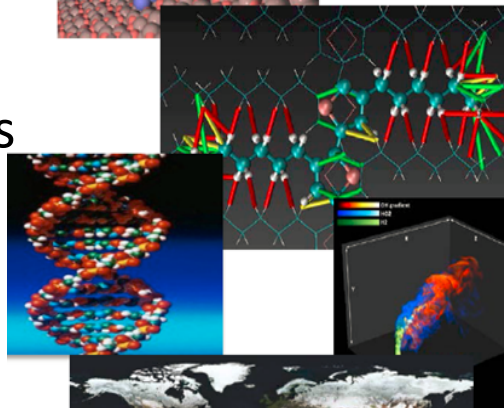
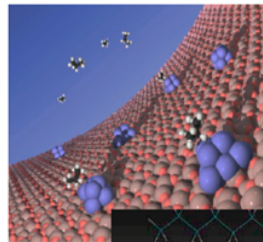
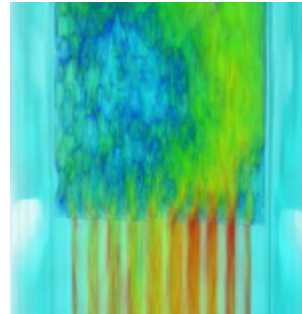


2W, 100 Giga



Exascale High Performance Computing

- Scientific computation
 - Weather
 - Combustion
 - Materials
 - Energy
 - Genetics
- Evolving codebase
 - Big-data
 - Big-compute
- Future computations
 - Graphs
 - Multimedia
 - Data Analytics



The Top Ten Exascale Challenges, with Technical Approaches

1. Energy efficiency
2. Interconnect technology
3. Memory Technology
4. Scalable System Software
5. Programming systems
6. Data management
7. Exascale Algorithms
8. Algorithms for discovery, design, and decision
9. Resilience and correctness
10. Scientific productivity

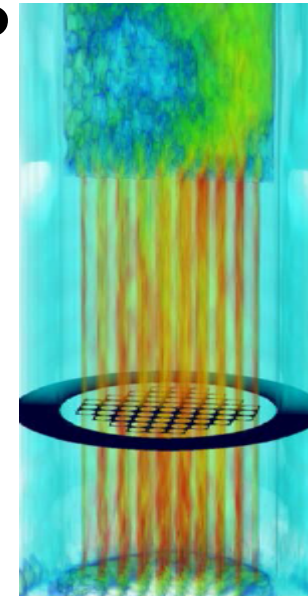
Images courtesy US Dept of Energy, Advanced Scientific Computing

Public-private partnerships for Exascale Research (2014)

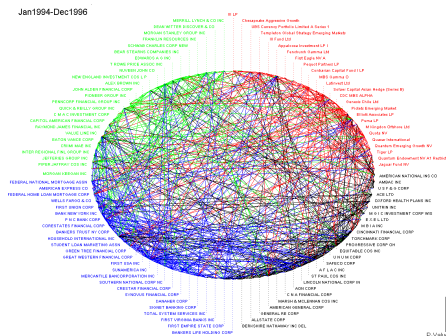
- **AMD** will conduct research for an integrated exascale node architecture. Particular areas of emphasis include near-threshold-voltage logic and other low-power computing technologies. AMD will investigate a new standardized memory interface
- **Cray Inc.** will explore alternative processor design points, including ARM microprocessor designs.
- **Intel** will use this award to continue to advance research in energy efficient node and system architectures, including software targeted at developing extreme-scale systems.
- **NVIDIA** will build on its work in FastForward 1, with a strong focus on energy efficiency, programmability, and resilience.
- **IBM** will investigate next-generation standardized memory interface.

Data representations

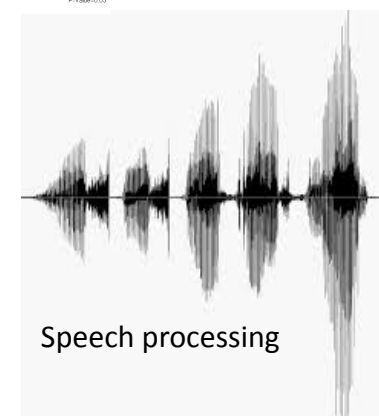
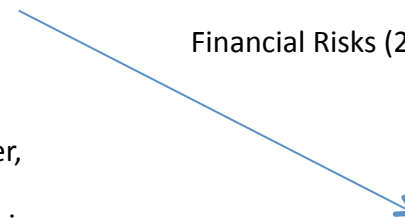
- Modeling the **analog** world
 - Physics
 - Chemistry
 - Biology
- Modeling the **virtual** world
 - Graphs, Relationships,
 - Social, Behavioral, Economic
 - Metrics, Costs, Risk
- Modeling the **observed** world
 - Media and Signal Processing
 - Neuromorphic
 - Approximate
- Data representations
 - Data types, Floating point,... Graphics, Integer,
 - Standards: IEEE 754
 - Sampling: Adaptive Mesh, Compressive sensing
 - Arithmetic and Numerical effects
 - Software development and validation
 - Libraries: BLAS, LINPACK, MATLAB,



Combustion turbulence

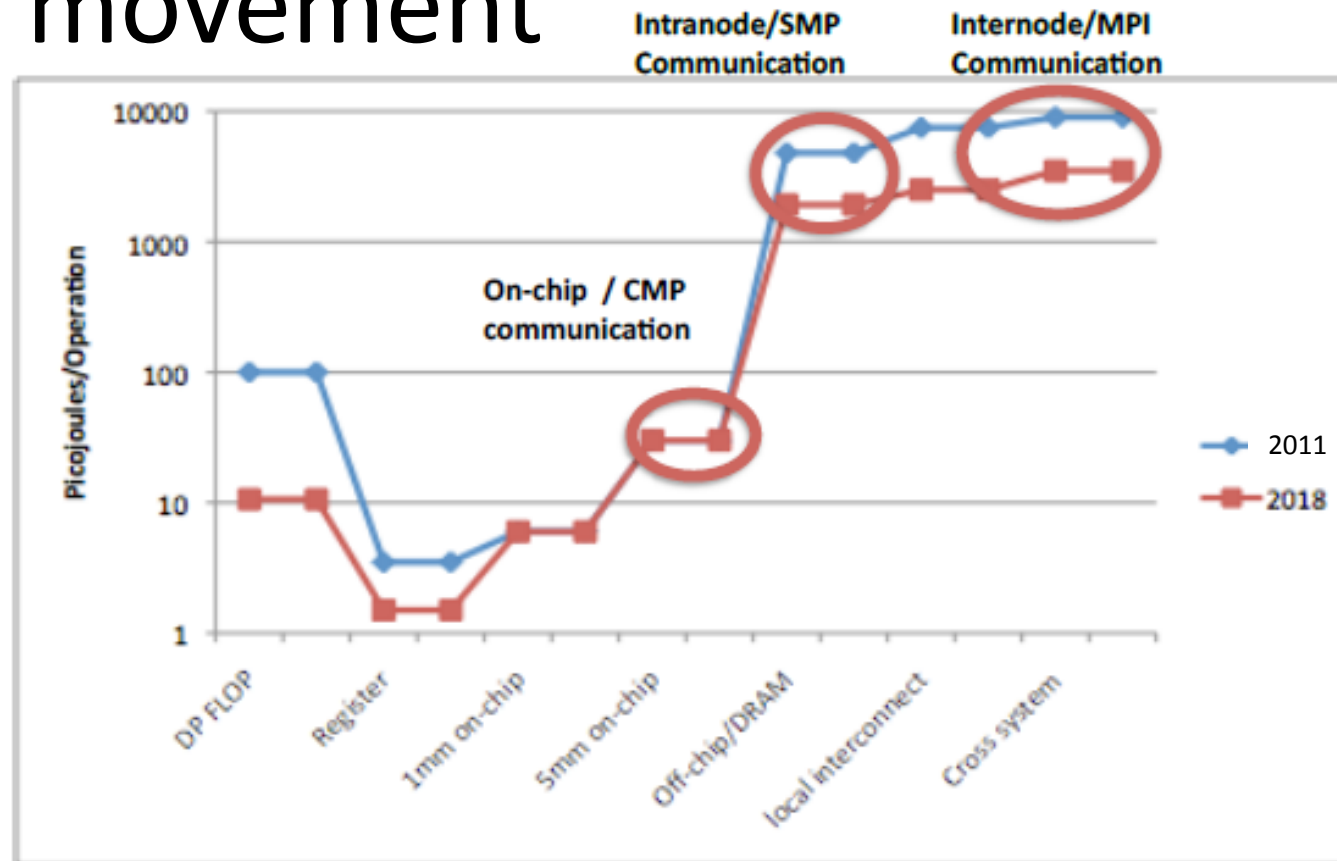


Financial Risks (2008)



Speech processing

Data movement



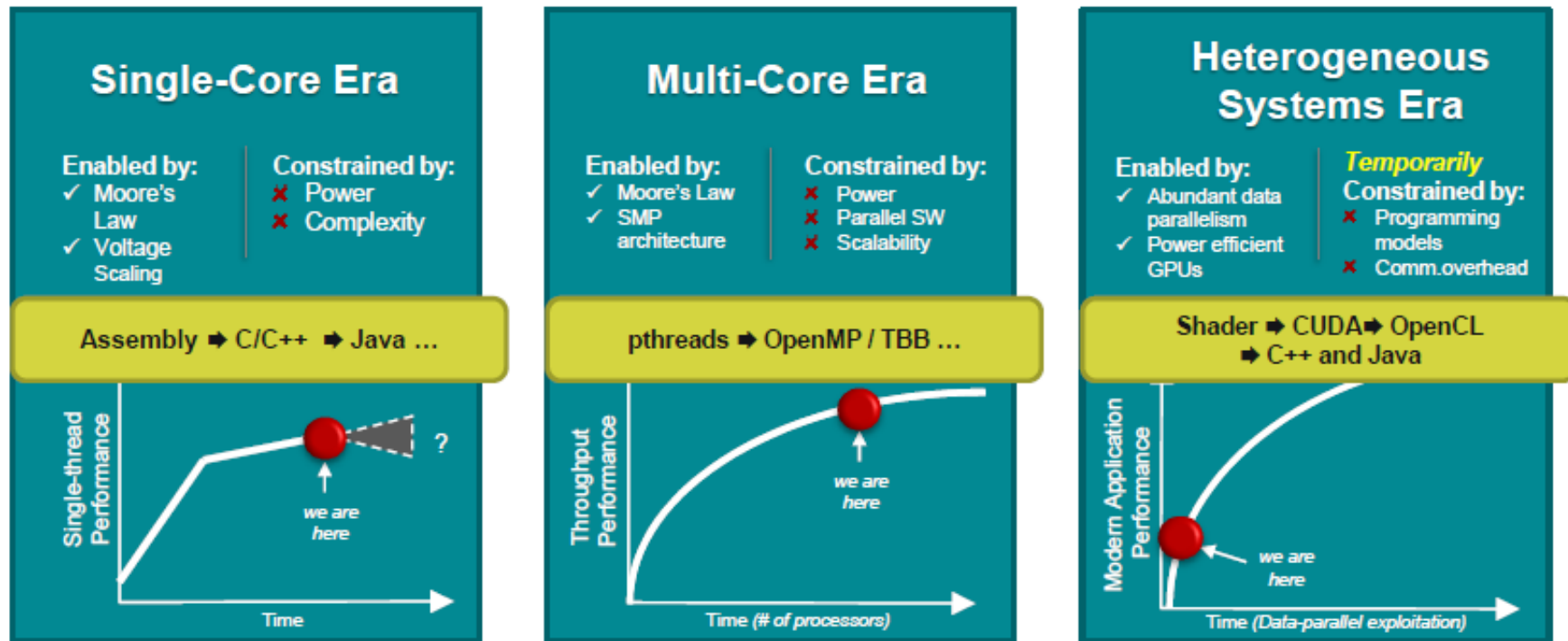
ASCR Exascale Programming Challenges Workshop, 2011

Figure 5: With new scaling rules and massive growth in parallelism, data locality is increasingly important. This diagram shows the cost of a double-precision multiply-add at different levels of the memory hierarchy (from the cost of performing the flop to the movement of data operands from registers, different distances on-chip, and distances off-chip.) *The model for FPU and register access is based on the Tensilica LX2 core energy model, the energy consumed for cross-chip wires uses the Orion2 power model which is based on Balfour's model [6], memory access is based on the JEDEC DDRx memory roadmap, and cross-system is based on projections for VCSEL-based optical transceivers.*

Data movement

- On-chip interconnect
 - Caches: L2 and L3 on-die, CPU-GPU shared memory, coherence,
 - Networks on Chip (circuits, architecture, protocols)
- Off-chip
 - Fast interfaces: electrical/optical
 - Non-volatile memory, Multi-level memory
 - Die-stacked memory, 2.5D, 3D
 - Compression, encryption, coding,...
- Memory allocation, management
 - Interprocessor communication - MPI
- Work-flow management, avoid disk/file system where possible...
 - eg HPC: combine simulation, analysis, visualization

Vision: Heterogeneous Systems Era



Heterogeneous System Architecture (HSA) Open Ecosystem!



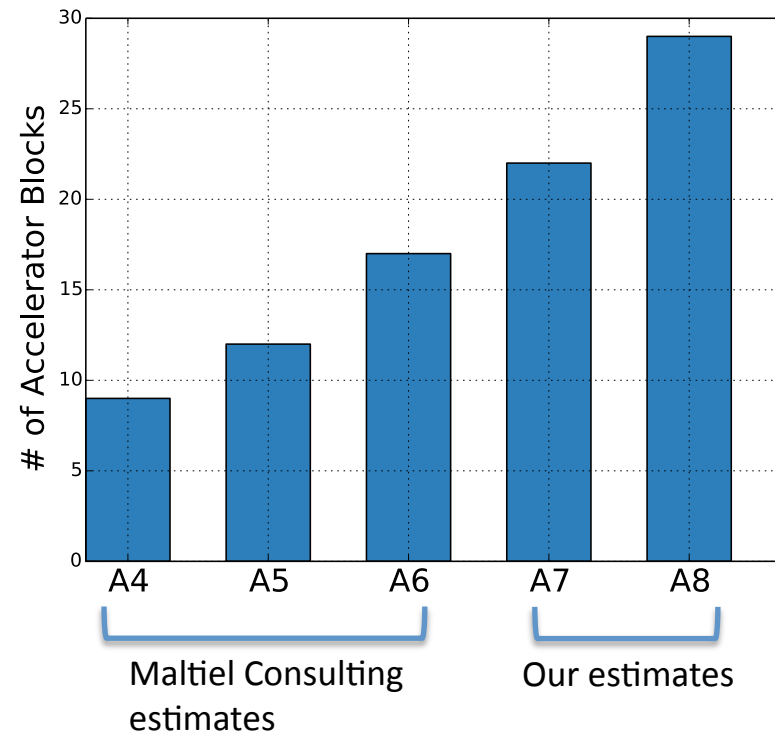
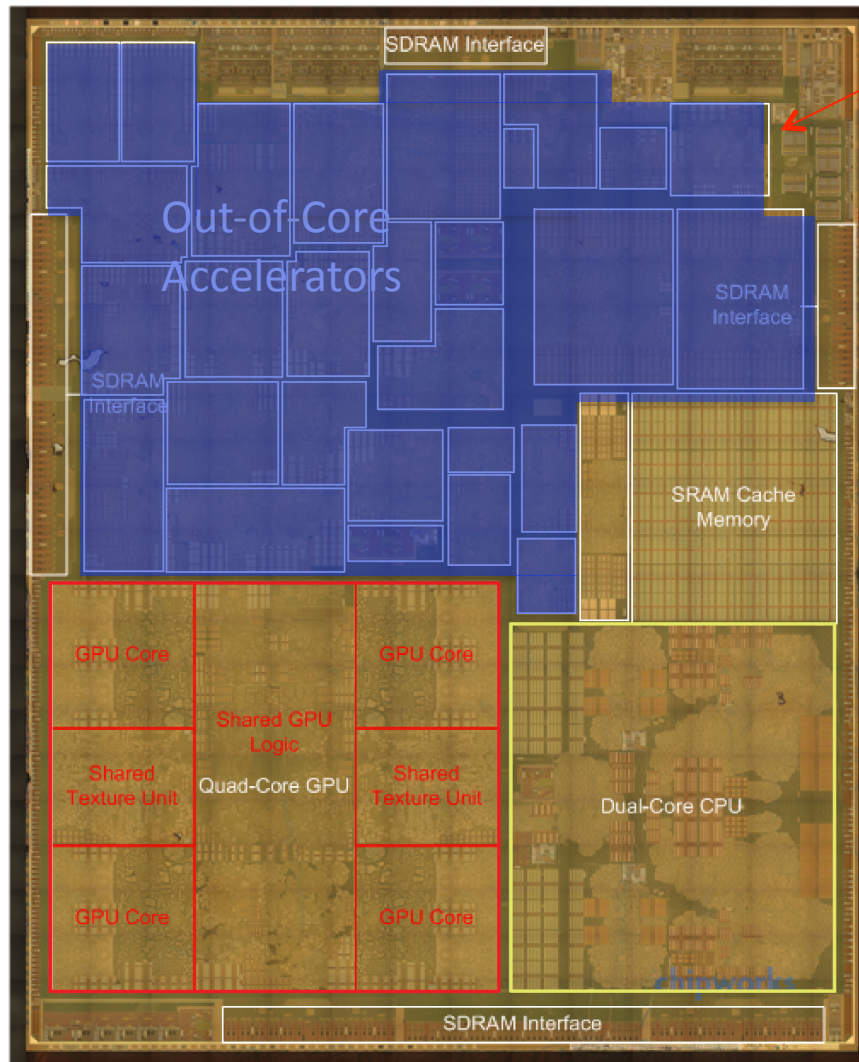
The HSA Vision...

THE HSA FUTURE

- ◆ Architected heterogeneous processing on the SOC
- ◆ Programming of accelerators becomes **much easier**
- ◆ Accelerated software that runs across multiple hardware vendors
- ◆ Scalability from smart phones to super computers on a common architecture
- ◆ GPU acceleration of parallel processing is the initial target, with DSPs and other accelerators coming to the HSA system architecture model
- ◆ Heterogeneous software ecosystem evolves at a much faster pace
- ◆ Lower power, more capable devices in your hand, on the wall, in the cloud

CPUs, GPUs, and Accelerators:

Apple A8 SoC



From David Brooks, Harvard, 2014

Lessons Learned

- From Exa to Nano
 - Heterogeneous Compute, GPU-compute, Co-design
 - Data Movement: New Memory archs, NoC, Resiliency
 - Open SW Systems, MPI + X,
- From Nano to Exa
 - Dedicated DSP, GPU and other accelerators
 - Customized data representations
 - Low-power design: Near-threshold, Leakage control, DVFS
- Software development (HW/SW “contracts”)
 - Data representations: types/arithmetic
 - Memory models, Parallel programming

Fabien Clermidy

CEA-LETI



FROM RESEARCH TO INDUSTRY

cea tech

Computing goes 3D

Fabien Clermidy, PhD

Head of Digital Architecture &
Design Lab



www.cea.fr

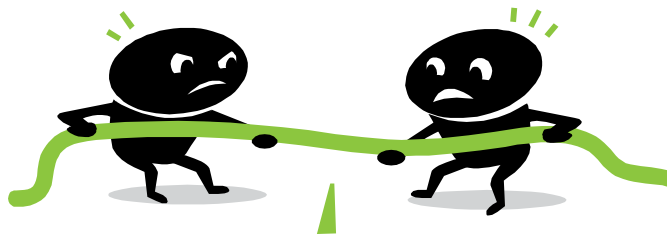
leti & list

Technology versus application

- Scalable
- Flexible
- Adaptable
- Low NRE cost

- Energy efficient
- High performance
- Small area


General
purpose




Dedicated
Units

■ 3D stacking



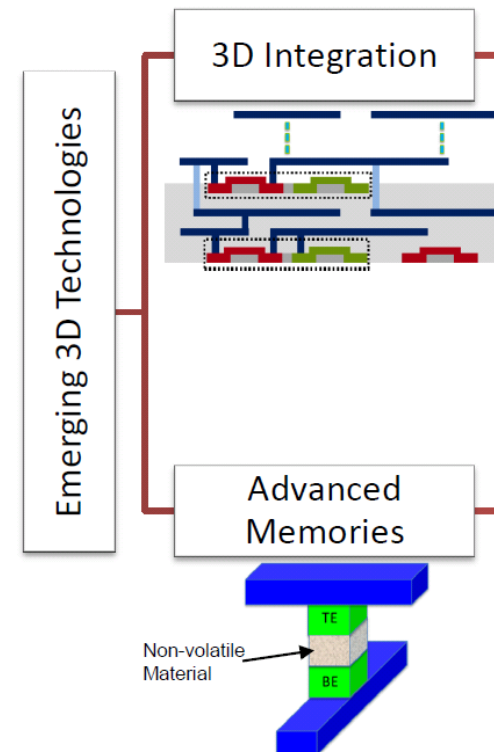
- Heterogeneous integration
- Yield improvement
- Servers, big data

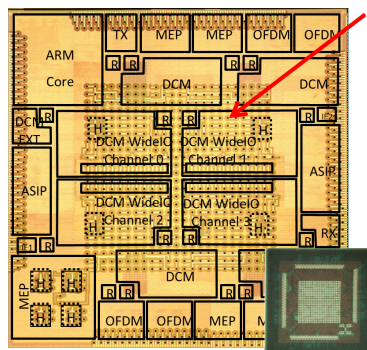
■ Monolithic 3D Integration

- Reduce Silicon footprint
- Reduce routing wirelength
- Low-power & high performance

■ BEOL NVM

- Logic in memory designs
- Non-volatility for normally-off IoT





Cost

High Yield, time-to-market, new functionalities

3D integration

High inter-die bandwidth

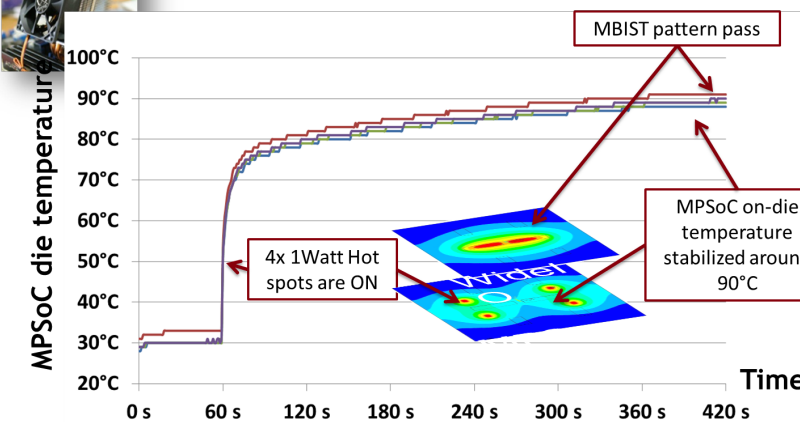
Ultra-short reach interconnects

Memory and I/O bandwidth

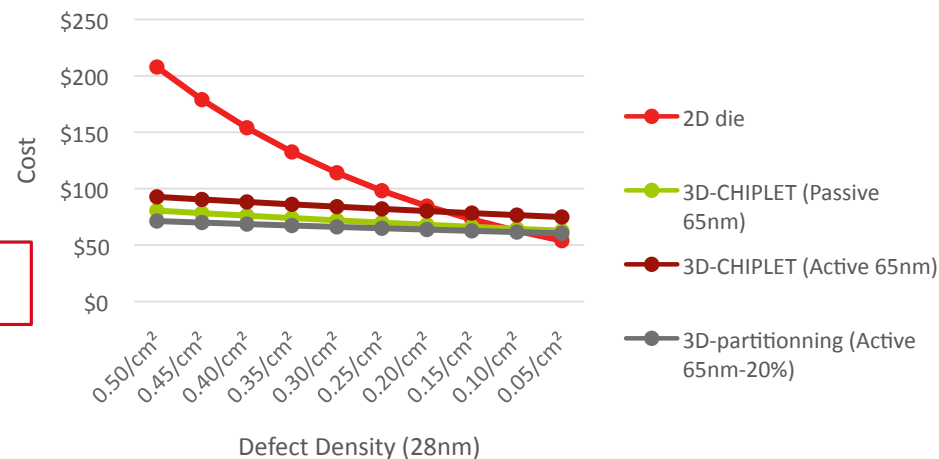


Memory Type	LPDDR3 - [1]	WideIO - This work
Package	PoP / Discrete	3D-IC
BW (Gbyte/s)	6.4 GB/s	12.8 GB/s
Total power		293 mW*
MPSoC power		121 mW*
Memory Power		81 mW*
I/O power		91 mW*
I/O power efficiency	3.7 pJ/bit**	0.9 pJ/bit*

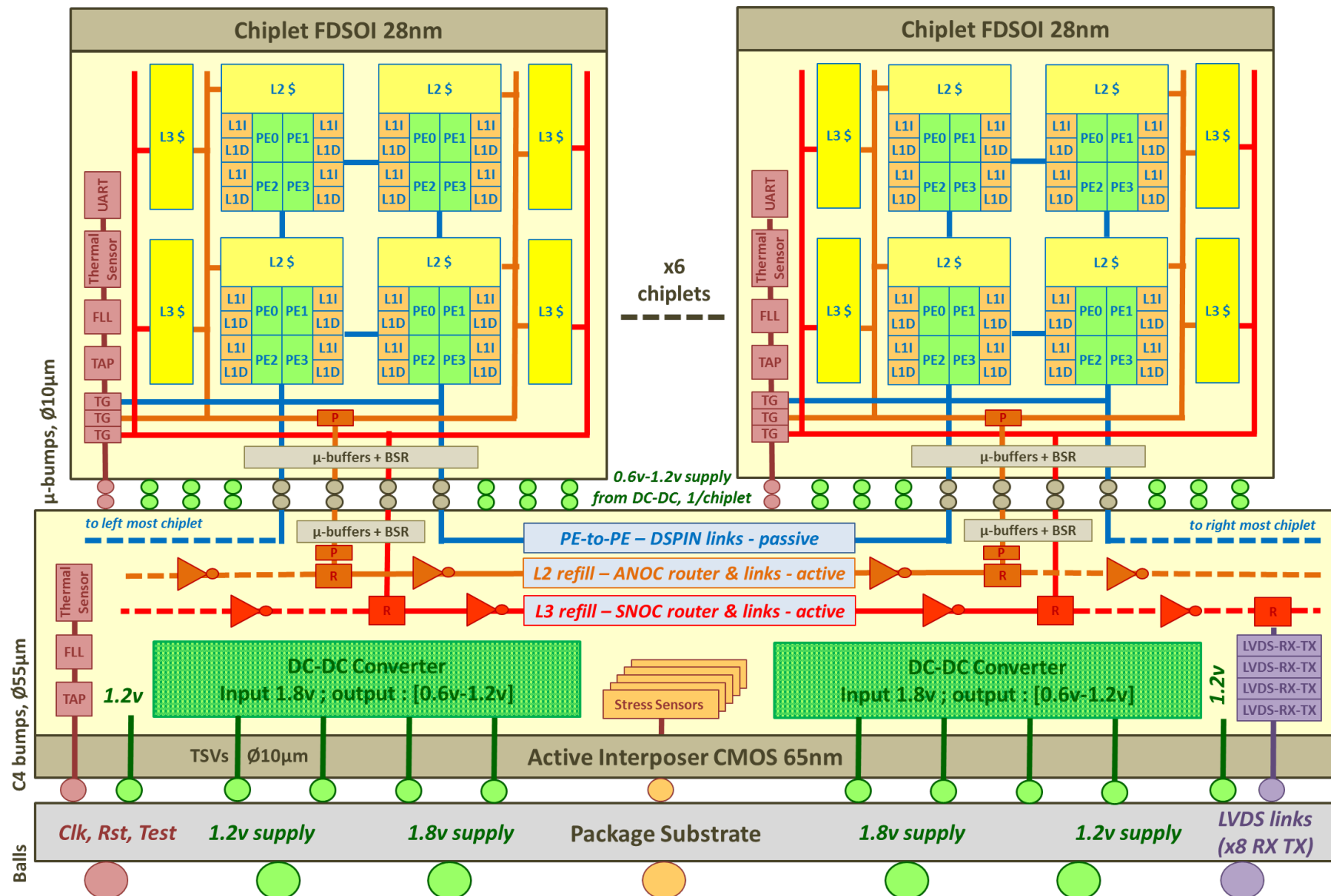
Energy and thermal



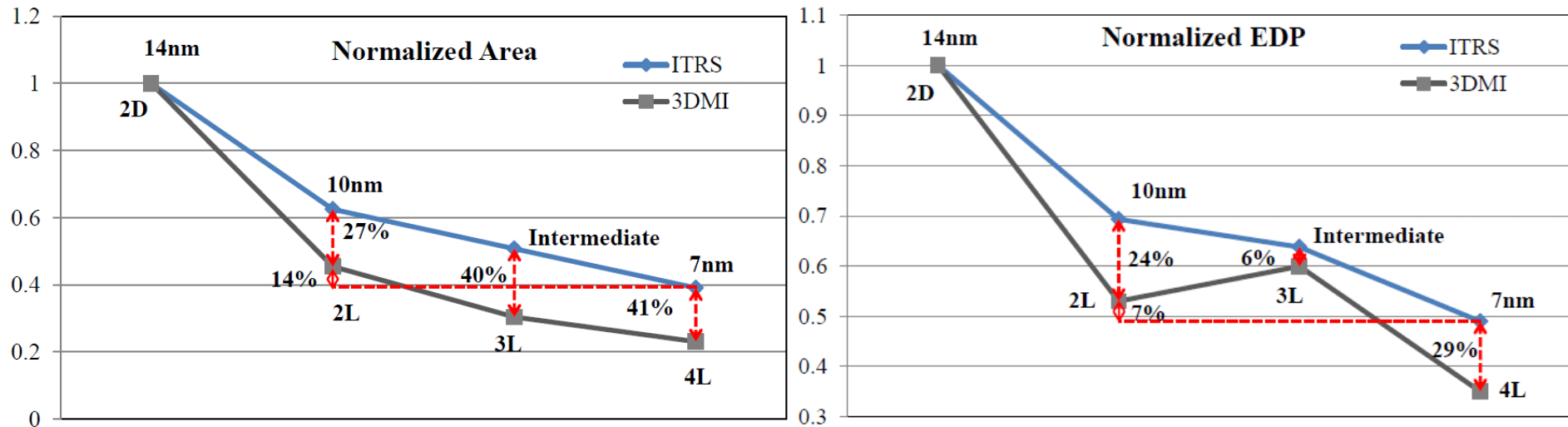
Cost Comparison



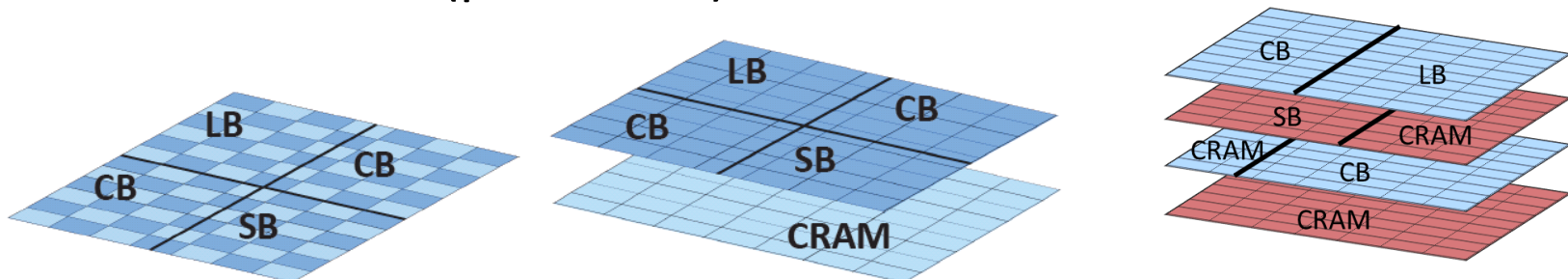
3D many-core interposer



3DMI vs. Traditional Scaling



- Case study: FPGA partitioning on 2/3/4 layers
- Comparison between 3DMI FDSOI 14nm (available) and ITRS FinFET 10 & 7 nm (predictive)

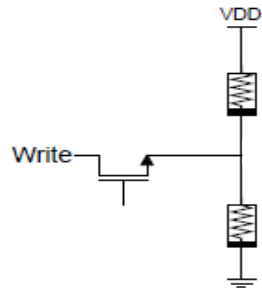
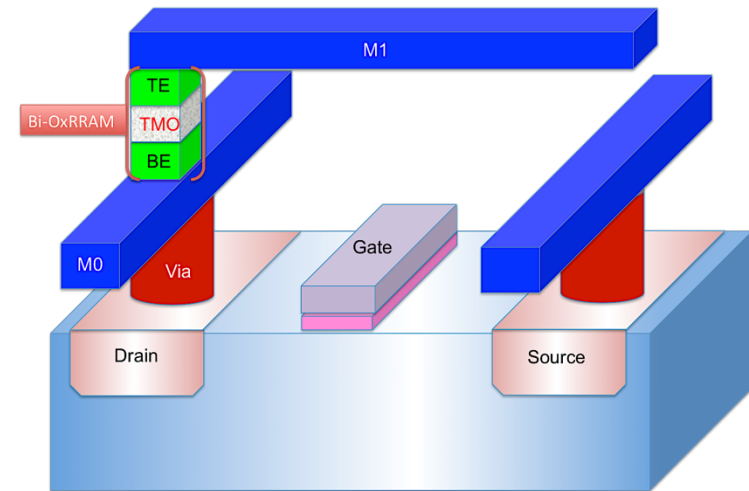


■ Features:

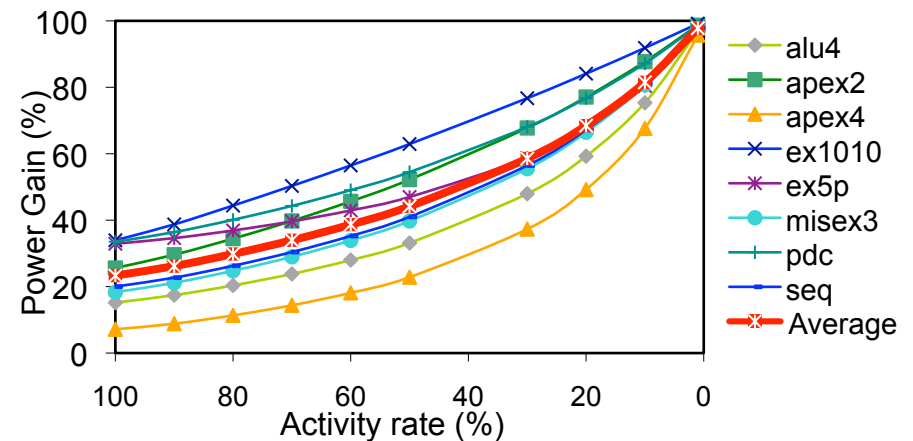
- BEOL technology => low footprint
- Non-volatile => no leakage

■ Applications

- Memory-in-logic => IoT
- High density crossbars => Big data



	OxRAM [Chen.IEDM 2009]	PCRAM [Servalli.IEDM 2009]	CBRAM [Palma.TED 2014]
R_{on}	1k Ω	10k Ω	4.2k Ω
R_{off}	100k Ω	2M Ω	10G Ω
$I_{leakage}$	15 μ A	0.75 μ A	0.15nA





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Enrico Macii

Politecnico di Torino



Neuromorphic Computing Models:

Optimization of Multicore Neuromorphic Computing Platforms

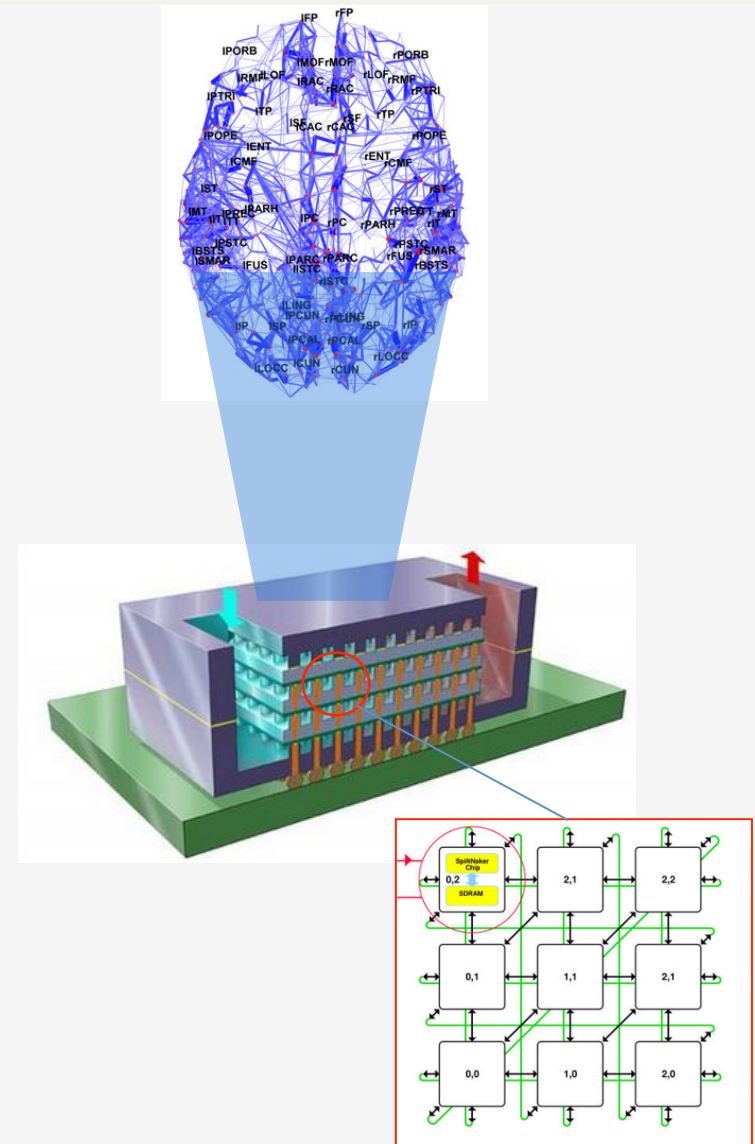


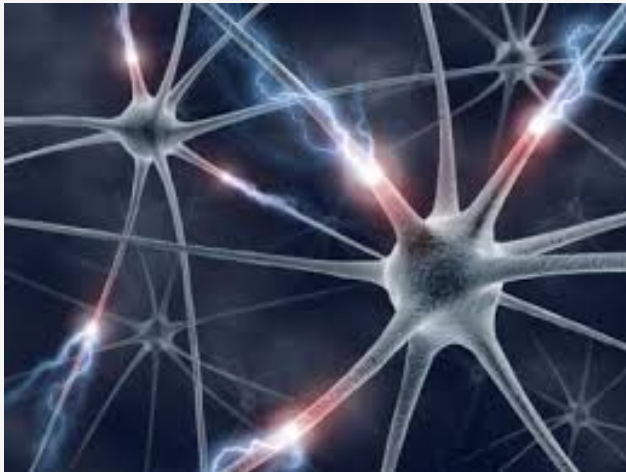
**POLITECNICO
DI TORINO**

Enrico Macii
Dip. di Automatica e Informatica

Brain-like Computing Systems

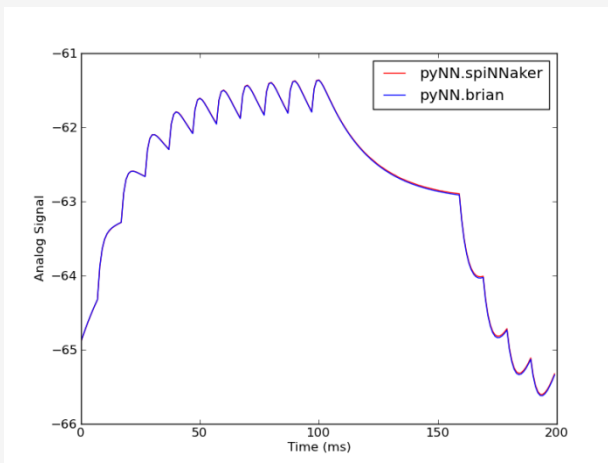
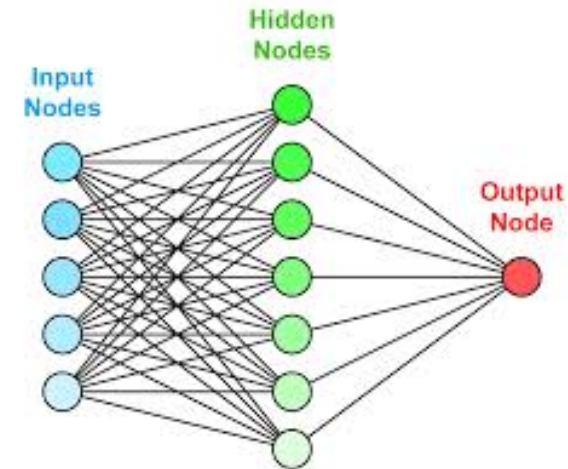
- Neuromorphic HW devices/platforms (“artificial brains”):
 - Densely interconnected multicores – brain emulation (NM-MC)
 - New devices implementing HW neuron models (e.g., memristors)
- Potential:
 - Innovative brain-inspired computing methods
 - Real-time emulation of (part of) the human brain (not achievable with SW neuron simulators)
- Challenges:
 - Brain simulation/emulation capability is currently limited to a few thousands of neurons (fly’s brain)
 - Support neural network features (e.g., plasticity)
- Focus on NeuroMorphic-MultiCores (NM-MC)
 - NM HW @ HBP:
 - BrainScaleS (U. Heidelberg)
 - SpiNNaker (U. Manchester)



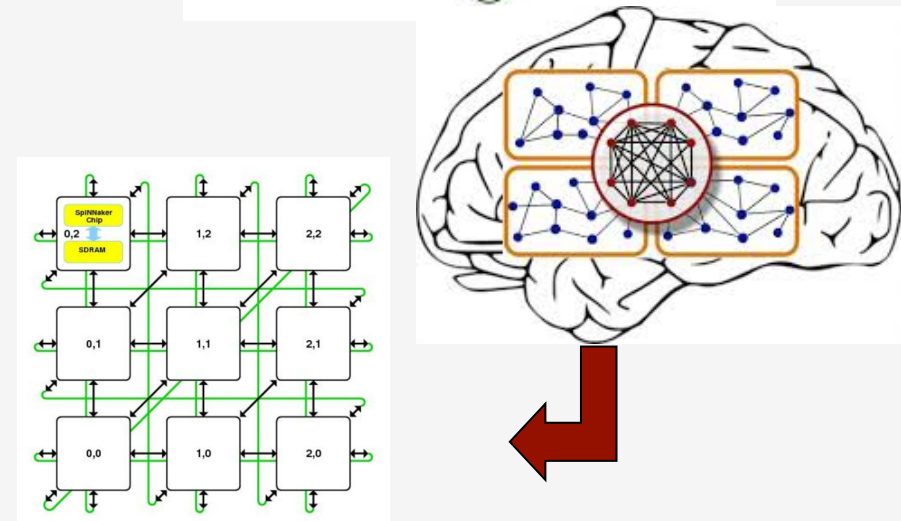


Define neuron models

Define neuron networks and populations

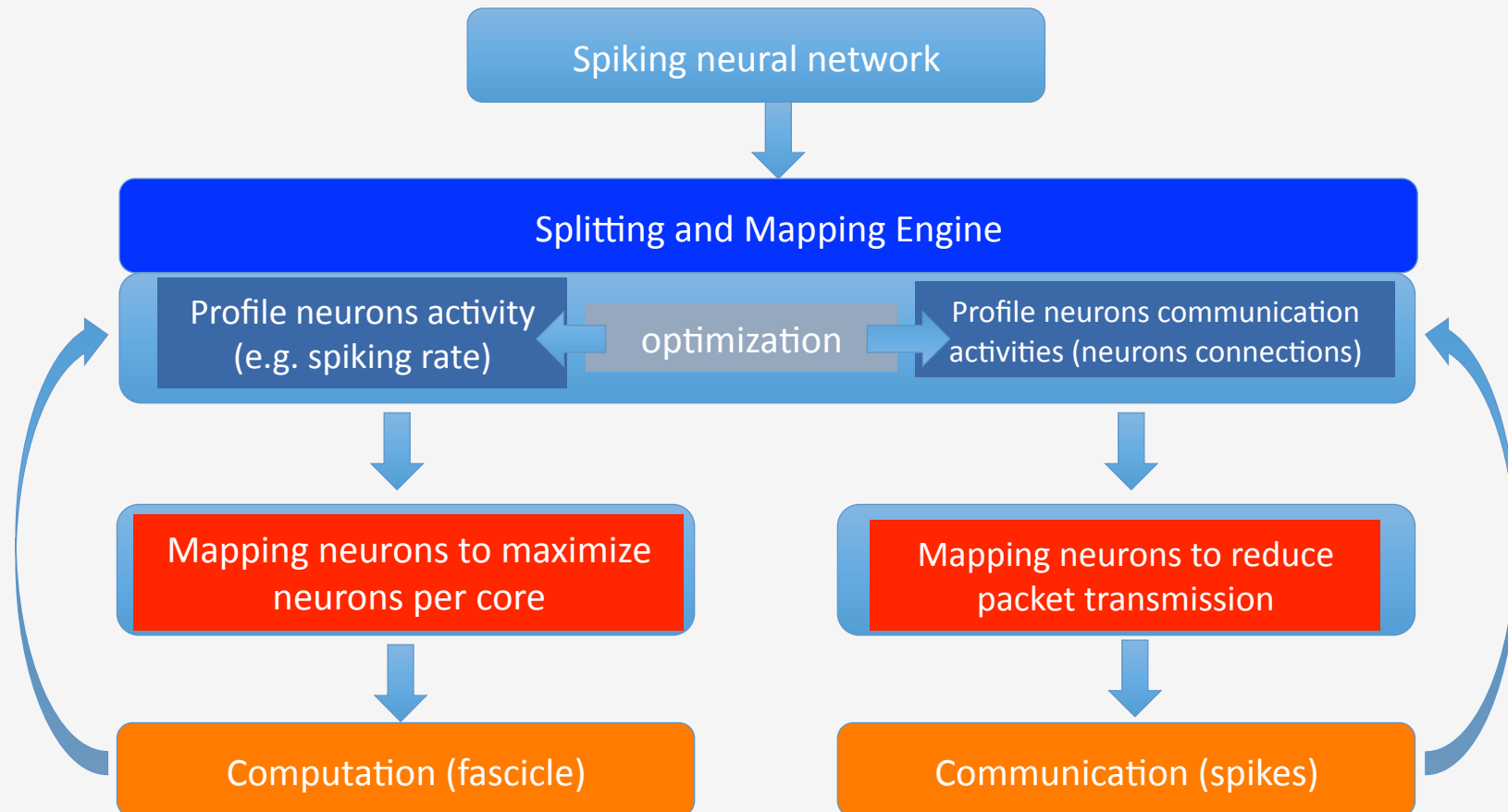


Perform neuron activity simulation



Allocate populations to cores
(max ~100 per core)

Conceptual Scheme



We are currently looking at optimizing:

- **Mapping of neurons on NM-cores depending on their activity (spiking rate)**
- **Network usage by communication-aware neuron population splitting and allocation**

Existing knowledge of brain functions is used to design an affordable supercomputer that can itself serve as a tool to investigate brain behavior...

...and that it can contribute to a fundamental, biological understanding of how the brain works.

However, this research has possible impact outside brain simulation:

- Design brain interfaces for robotics
- Provide insights into specific properties of the different hardware architectures
- Explore non-von Neumann computing outside the realm of brain-science
- Develop resource optimization techniques (efficient on-chip/off-chip, energy efficient computation) for densely interconnected multi-core systems

Angel Rodriguez-Vazquez

University of Sevilla



VISION BEYOND IMAGING
Hybrid Cellular Architectures
for
High-Sensitivity, High-Speed, High-Resolution
Vision Systems
with
Reduced SWaP

Angel Rodríguez-Vázquez

Institute of Microelectronics of Seville-SPAIN

University of Seville

Spanish Council of Research (CSIC)

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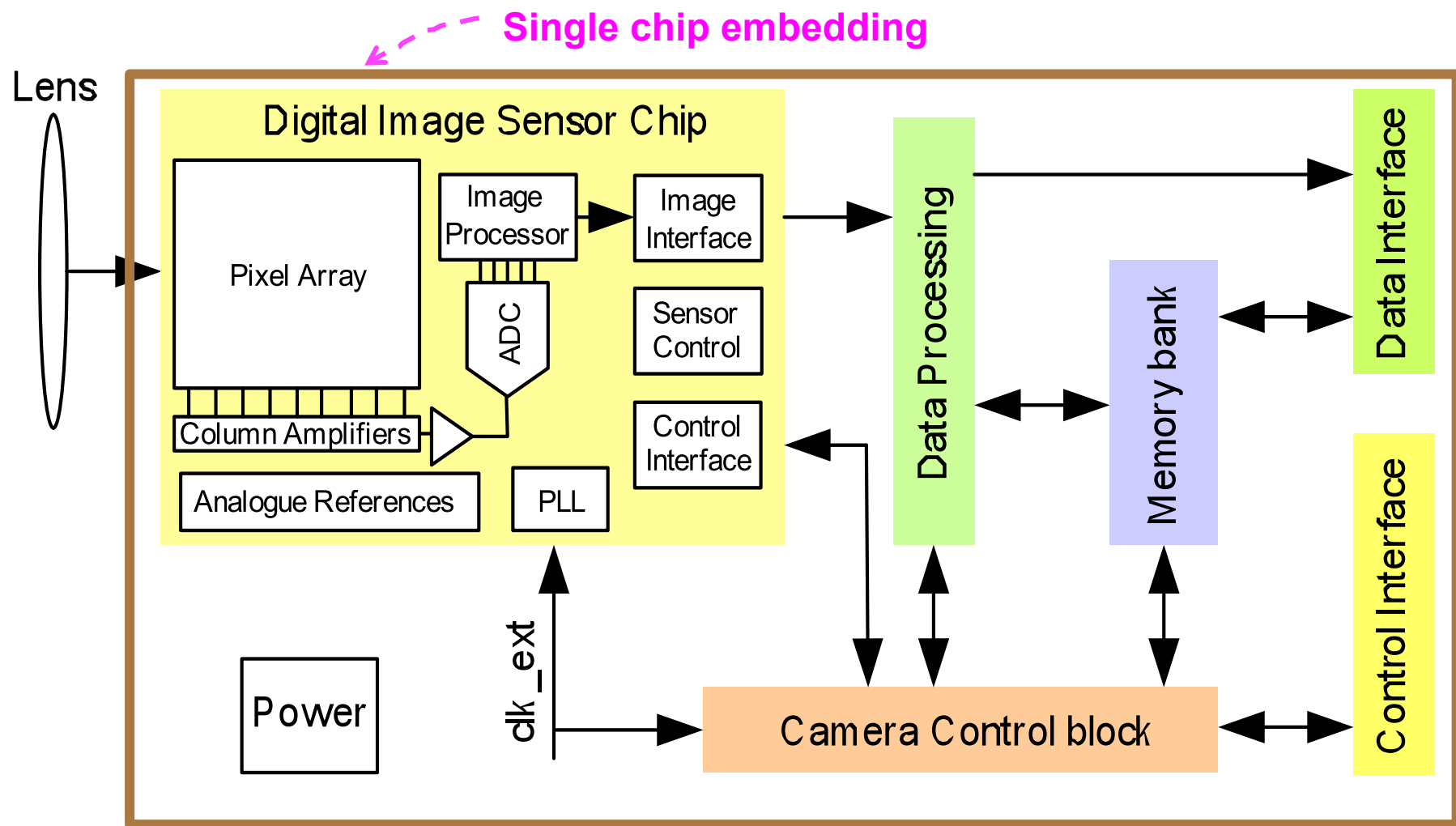


Trends of MicroElectronic Imaging Systems

- ▶ Reducing the **PIXEL SIZE**
even despite diffraction limits
< 1mm @ 4T-pixels with transistor sharing
- ▶ Increasing the pixel **FILL FACTOR**
Use of Back Side Illumination technologies
- ▶ Increasing the **PIXEL COUNT**
> 10Mpixels
- ▶ Increasing **READOUT SPEED AND DATA TRANSFER**
> 10Gpix/sec
- ▶ Increasing **READ-OUT ACCURACY**
< 1e noise > 150dB DR Image acquisition
- ▶ Increasing **SYSTEM EMBEDDING**
Single Chip "Camera"

**HUGHE NUMBER OF DATA AND
INTENSIVE DATA MANIPULATIONS !!**

Typical CMOS Image Sensor Architecture

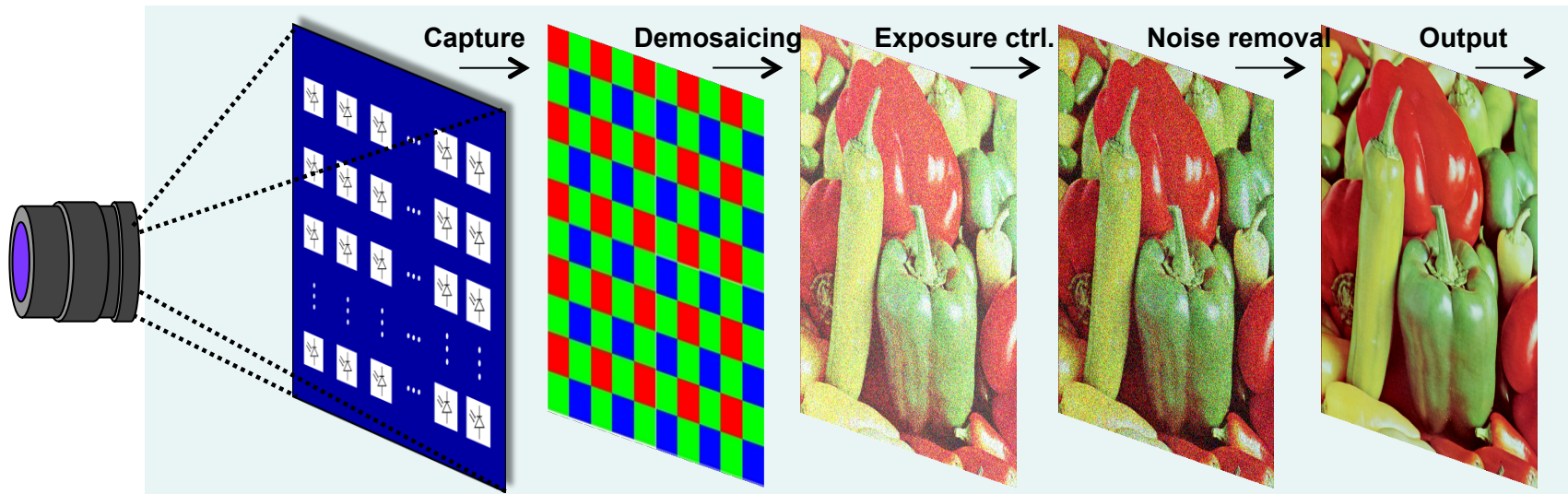


FRAME-BASED CONCEPT; clear border between sensing and processing

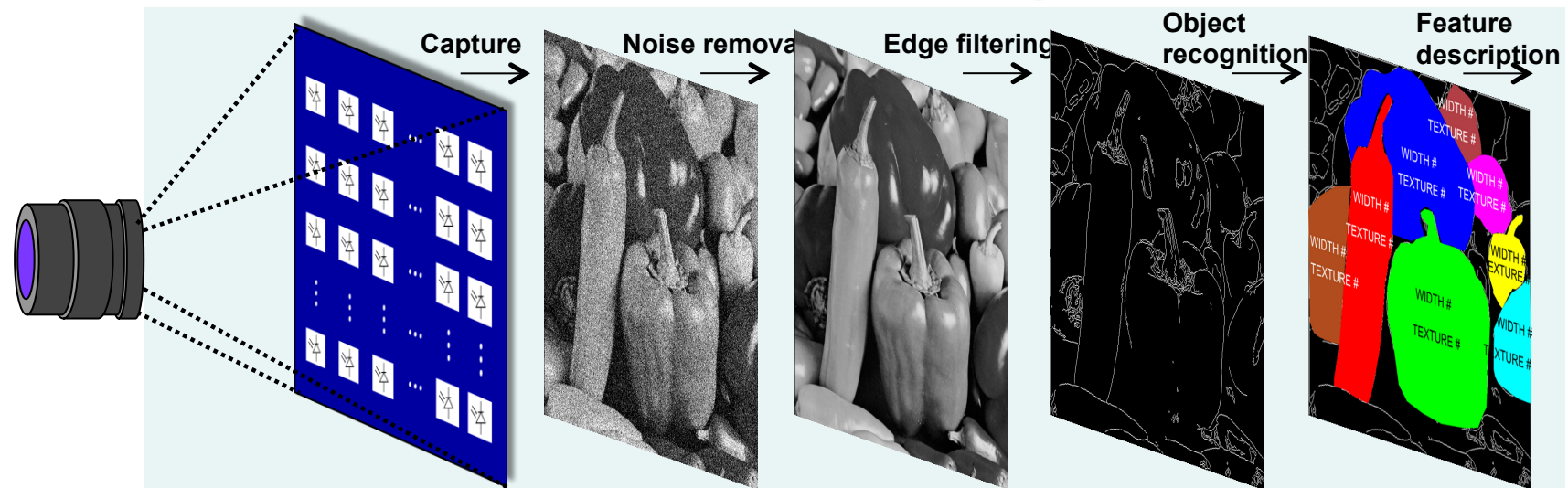
IS THIS ADEQUATE FOR VISION ??

Vision and Imaging have Different Goals !!

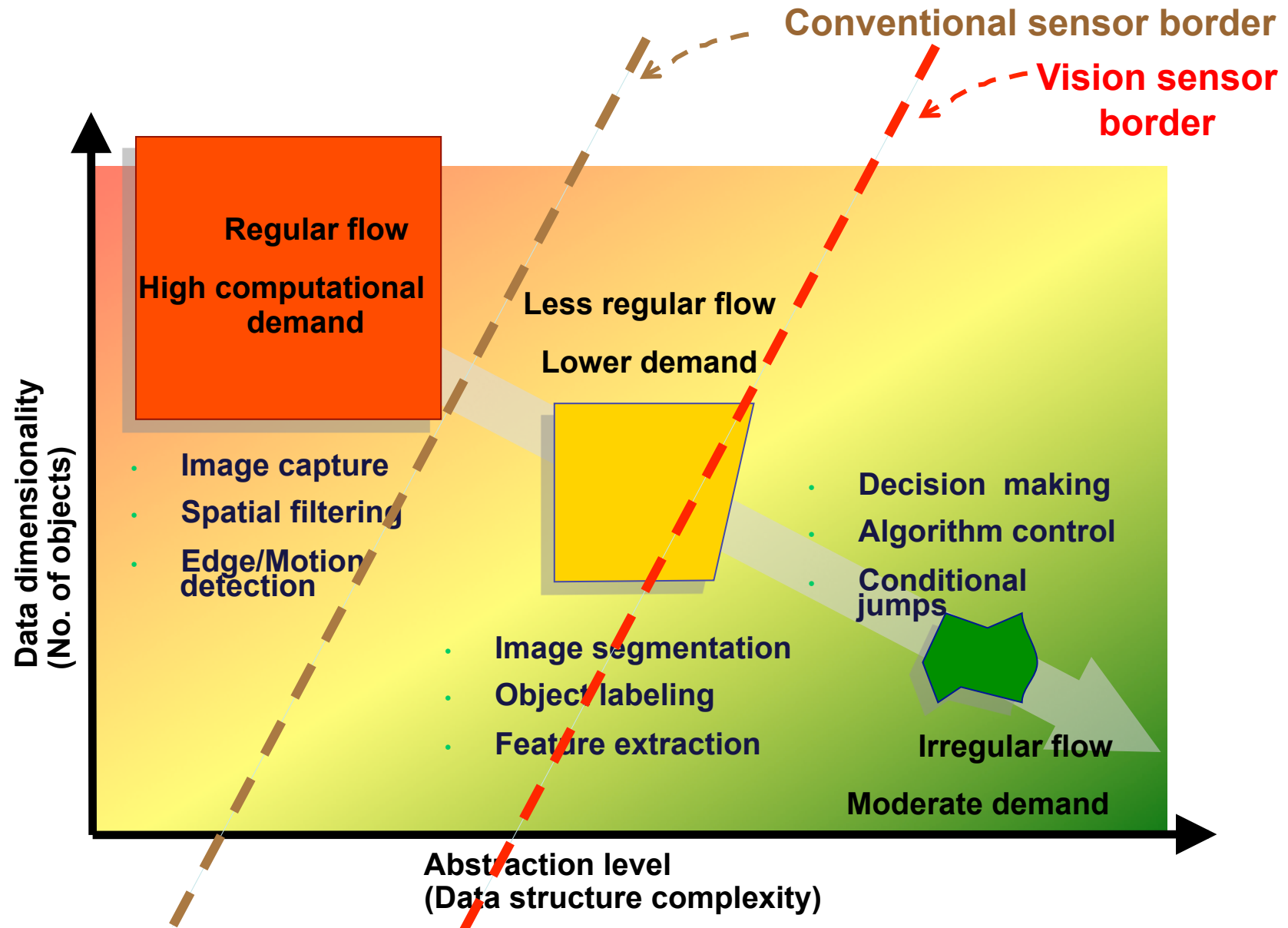
IMAGING MAIN OBJECTIVE: **image quality**

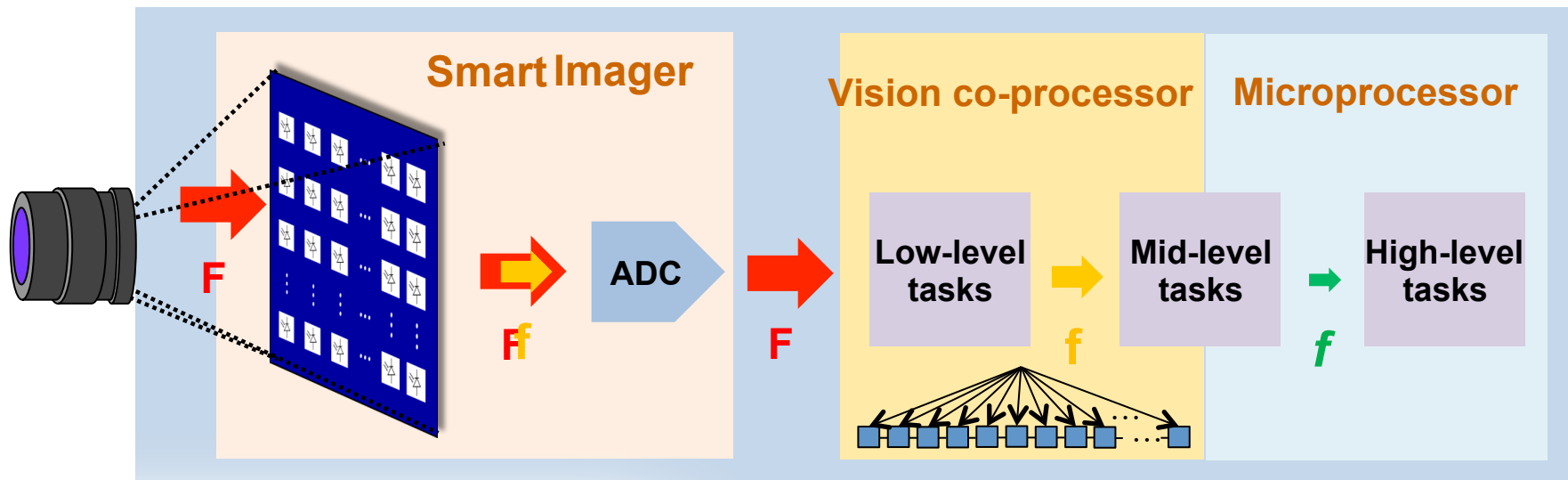


VISION MAIN OBJECTIVE: **scene understanding**

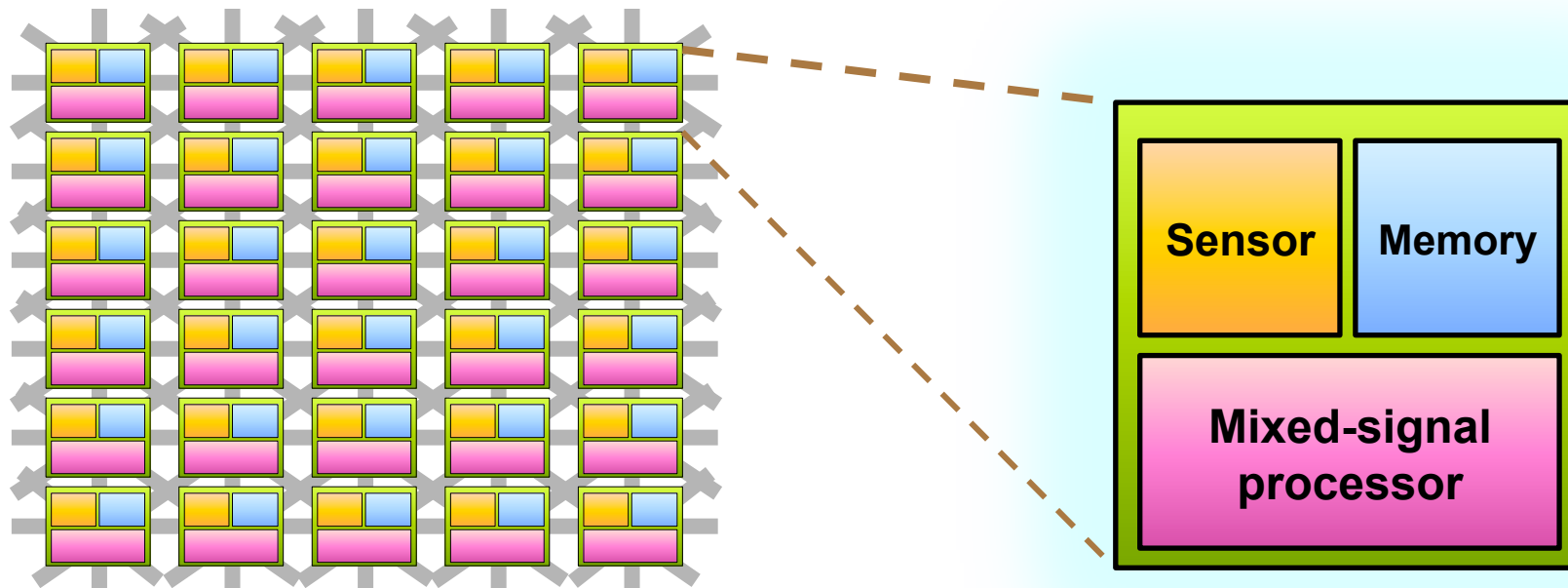


Data Reduction in the Vision Processing Chain



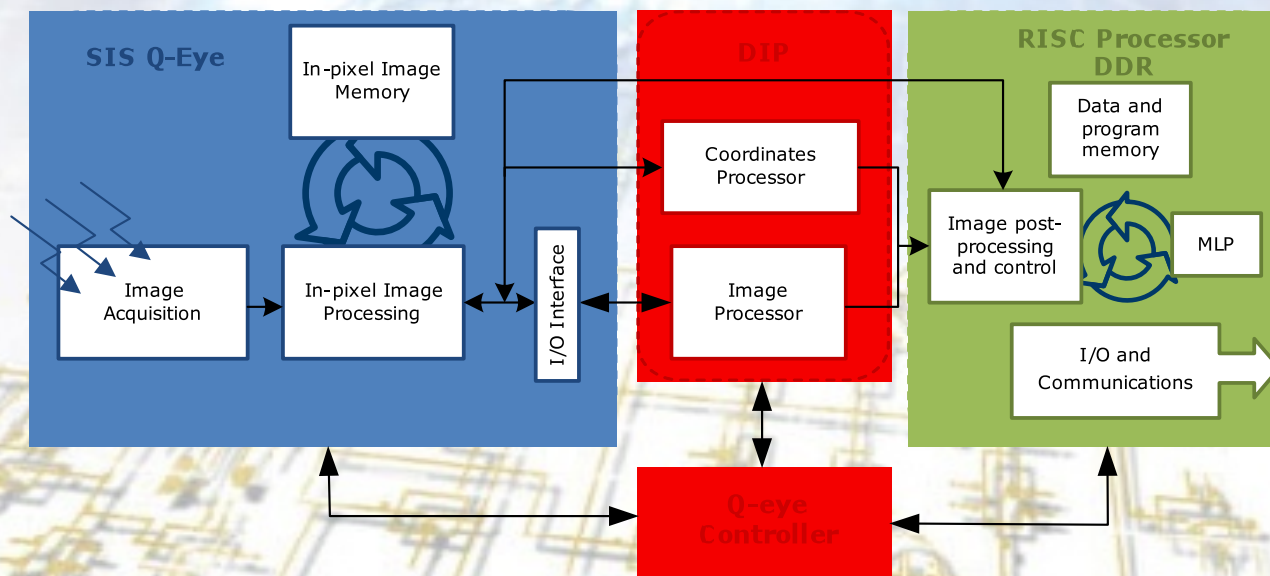


Information Flow: $F \gg f > f$



SIMD – Cellular Nonlinear Networks provide a computation framework for that

Eye-RIS: A Representative Industrial SIMD-CNN Vision Systems



Some Open Points for Discussion

- ▶ How to achieve convergence with mainstream industrial approaches ??

Hardware-software standards

- ▶ Which can kind of data encoding will be used for sensor-processor outcomes ??

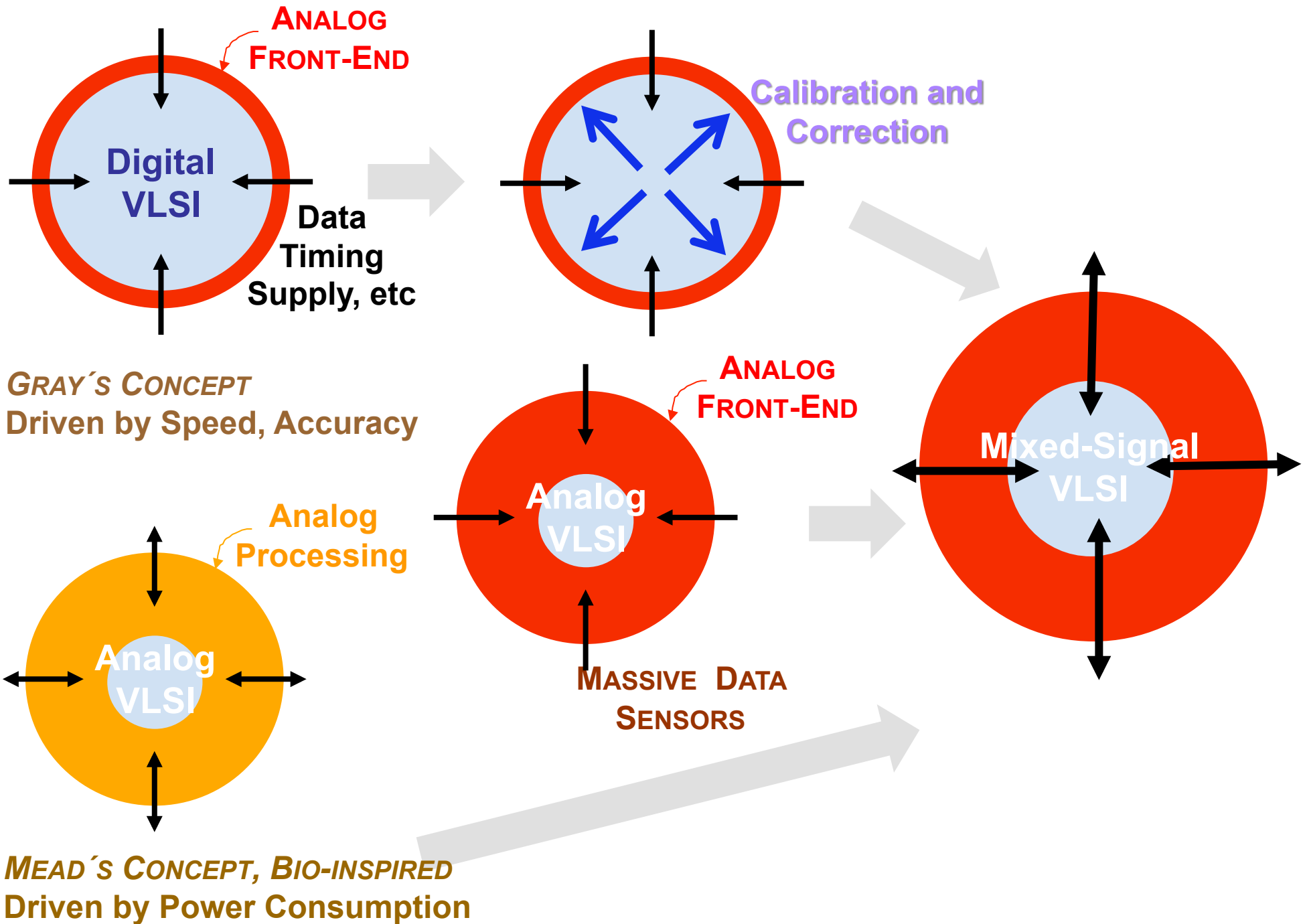
only spatial-temporal events

data features

- ▶ Is it possible to derive a reduced set of data features which constitute an universal basis for vision tasks ??

ad-hoc sensor design constraint industrial deployment

- ▶ May conventional frame-based architectures confront the challenges of vision ??



Emerging Methods of Computing

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